

Networks Through a Quantum Lens

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Cambridge Networks Day 2012

Preface

“Our children no longer want to become **physicists and astronauts**.

They want to invent the next Facebook instead.

They don't talk **quanta** — they dream **bits**.

They don't see **entanglement** but recognize with ease **nodes and links**.”

A.-L. Barabási, *Nature Physics* (2011)

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Quantum Information studies how to
encode, process and **transfer**
bits stored in quantum systems
(atoms, photons, *etc.*)

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Quantum Information studies how to
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Quantum Information studies **entanglement**
and sometimes it is about **nodes and links**

Introduction

Quantum Information (QI)

Features & Merits:

1. Information is tied to a **physical representation**
2. The quantum world can be **engineered**
3. Interesting **conceptual & mathematical toolbox**
4. *App.*: QI guarantees **secure communication**
5. *App.*: QI clarifies the **limits of computation**

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Issues:

1. Quantum vs. **Gravity**
2. The macroscopic world is **classical**
3. **Implementability** of protocols

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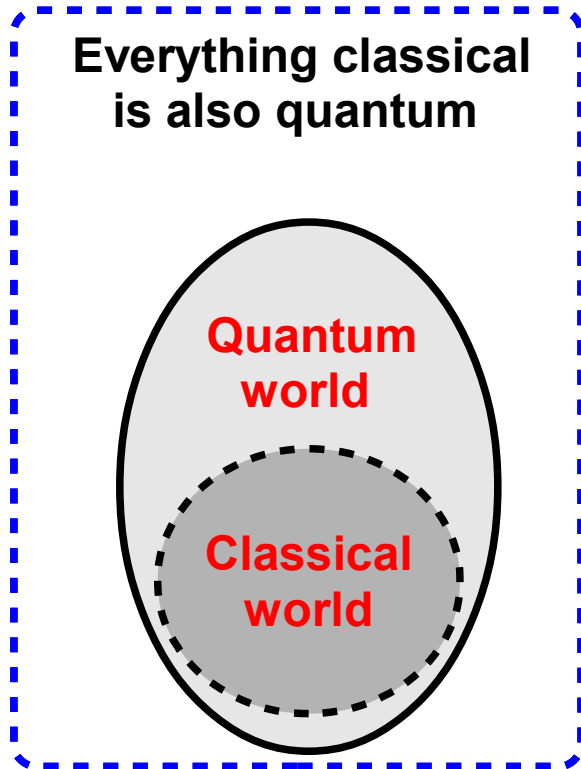
1. What is the **interface** with networks?
2. Can we use the **toolbox of QI** in Network Theory?

Issues:

1. Quantum vs. **Gravity**
2. The macroscopic world is **classical**
3. **Implementability** of protocols

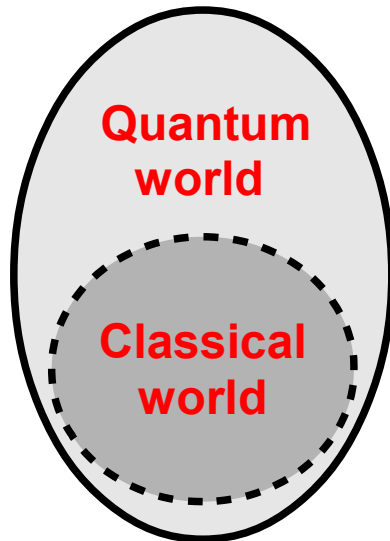
Quantum features

Quantum features



Quantum features

Everything classical
is also quantum



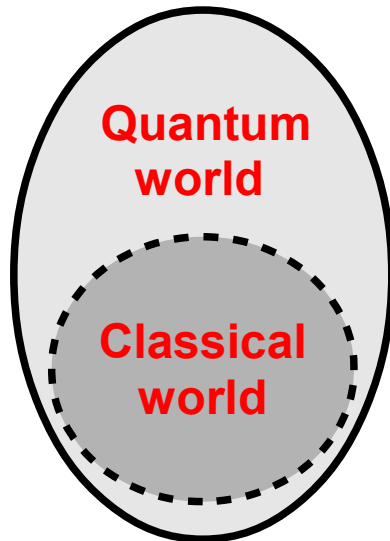
Mathematical
axioms

Physical states
are matrices
generalizing
probability distributions

Composite systems
need a tensor product

Quantum features

Everything classical
is also quantum

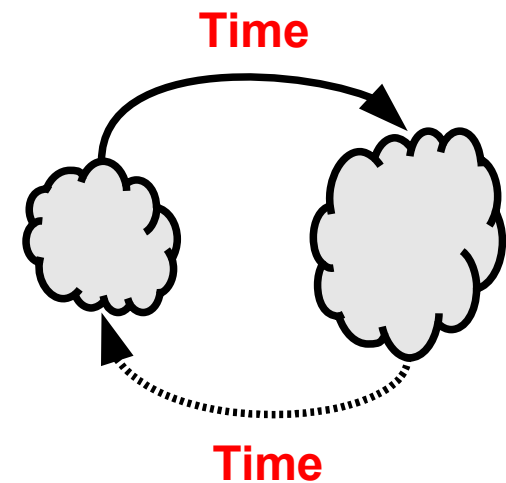


Mathematical
axioms

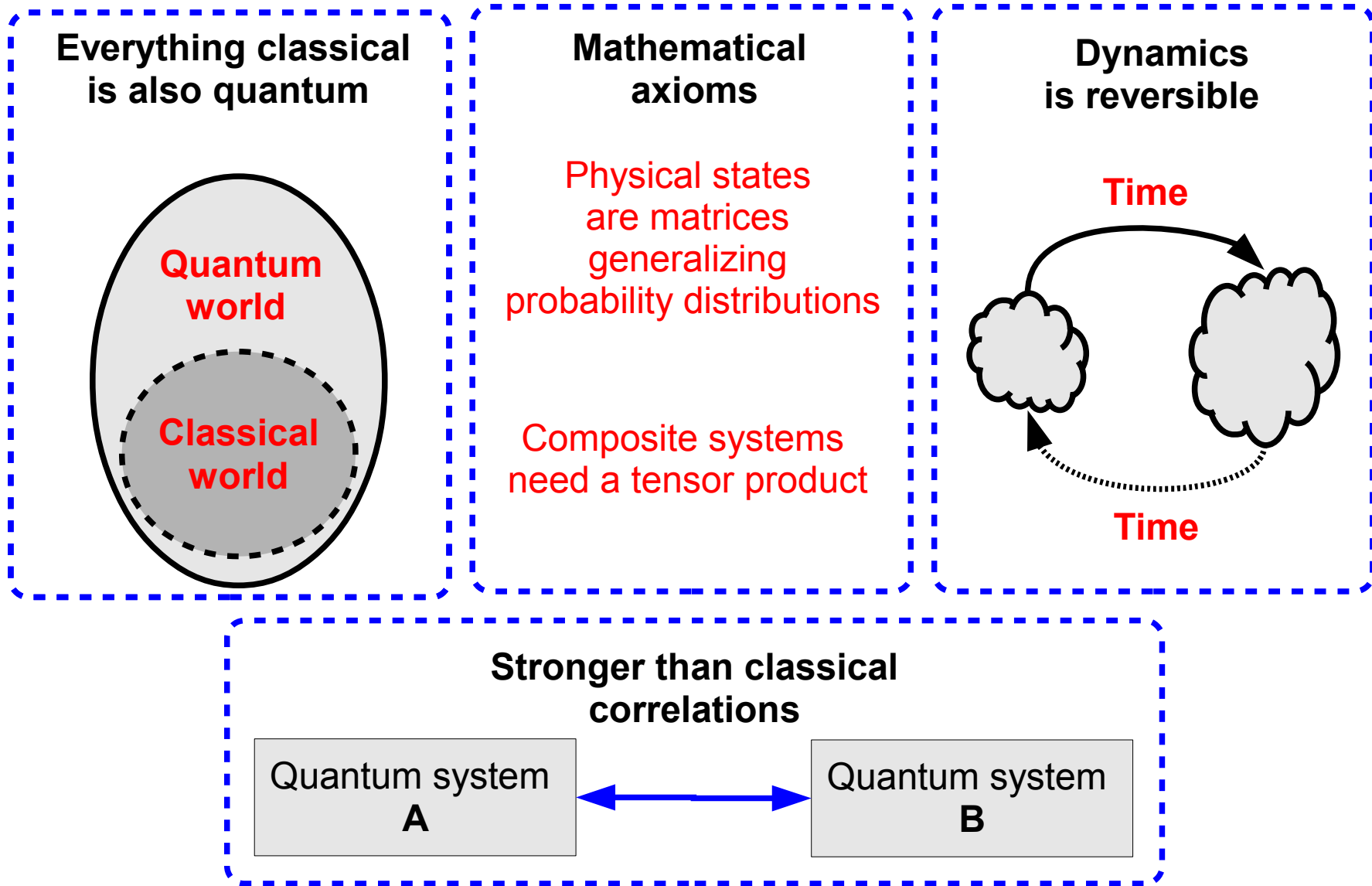
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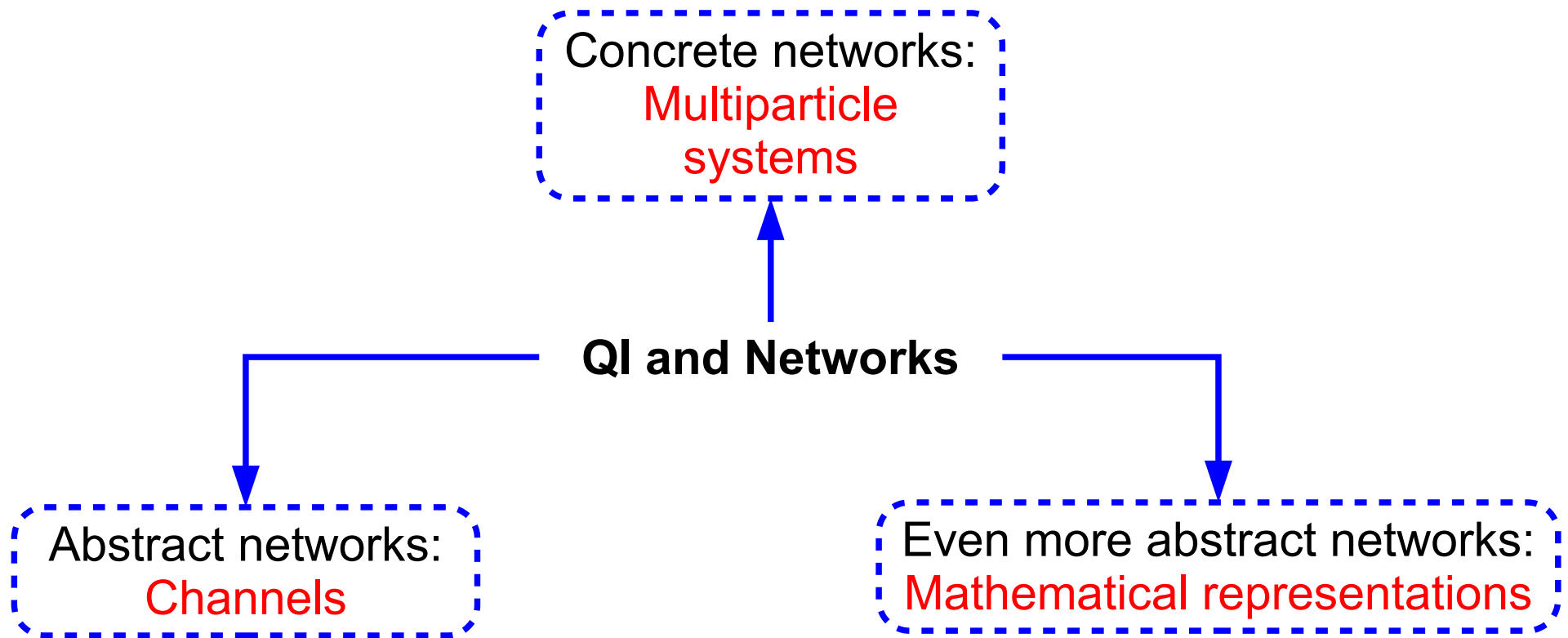
Dynamics
is reversible



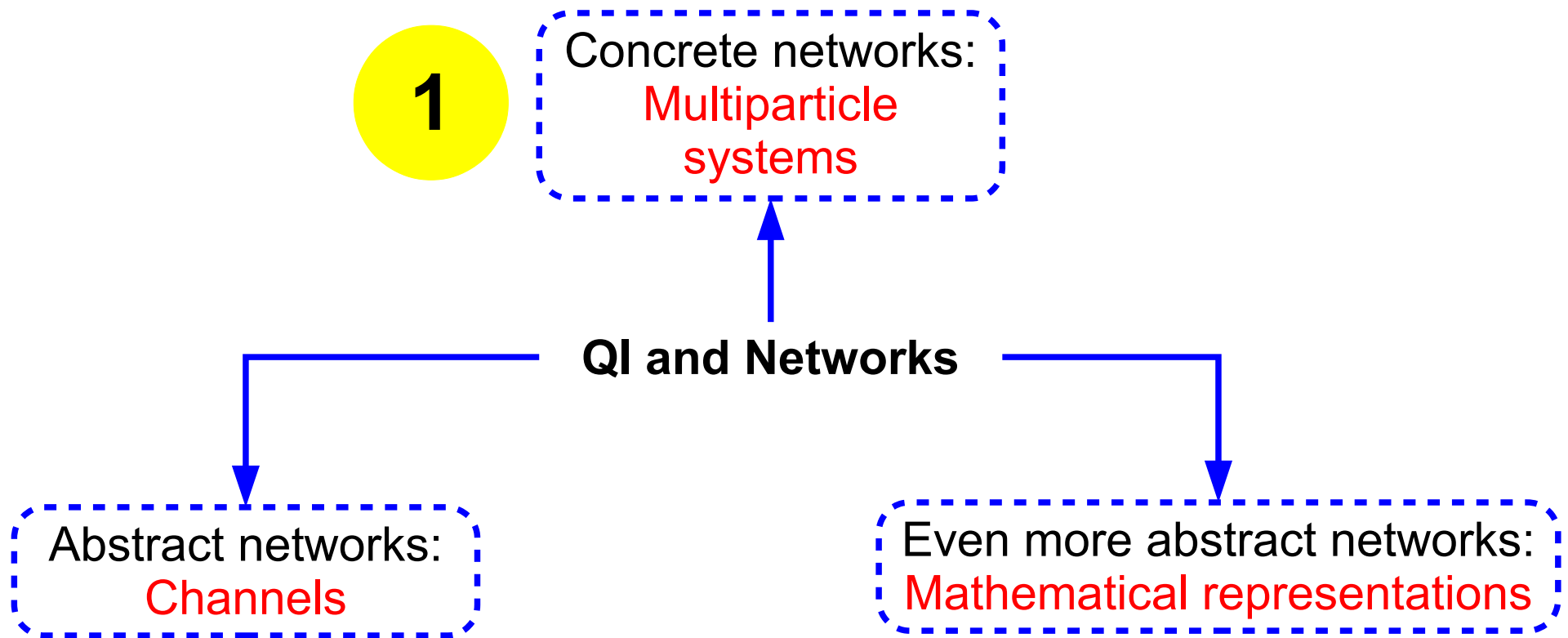
Quantum features



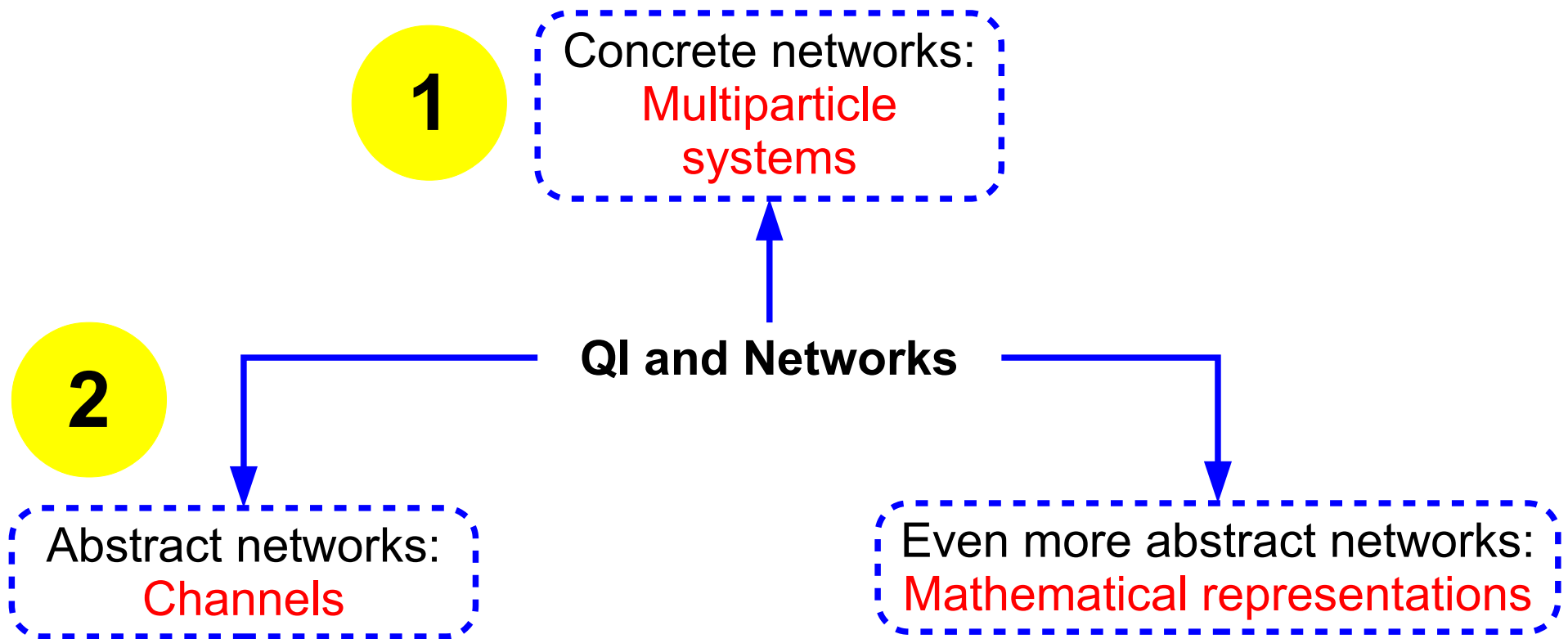
Plan



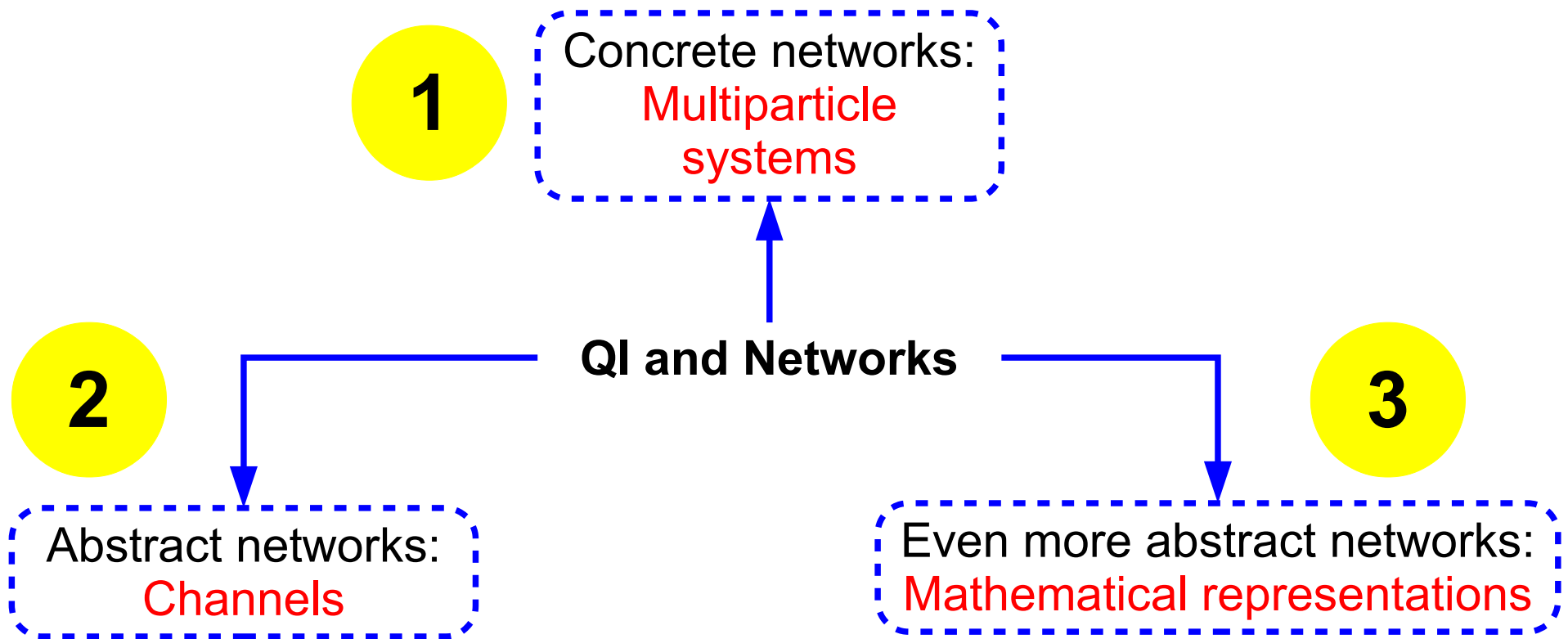
Plan



Plan



Plan

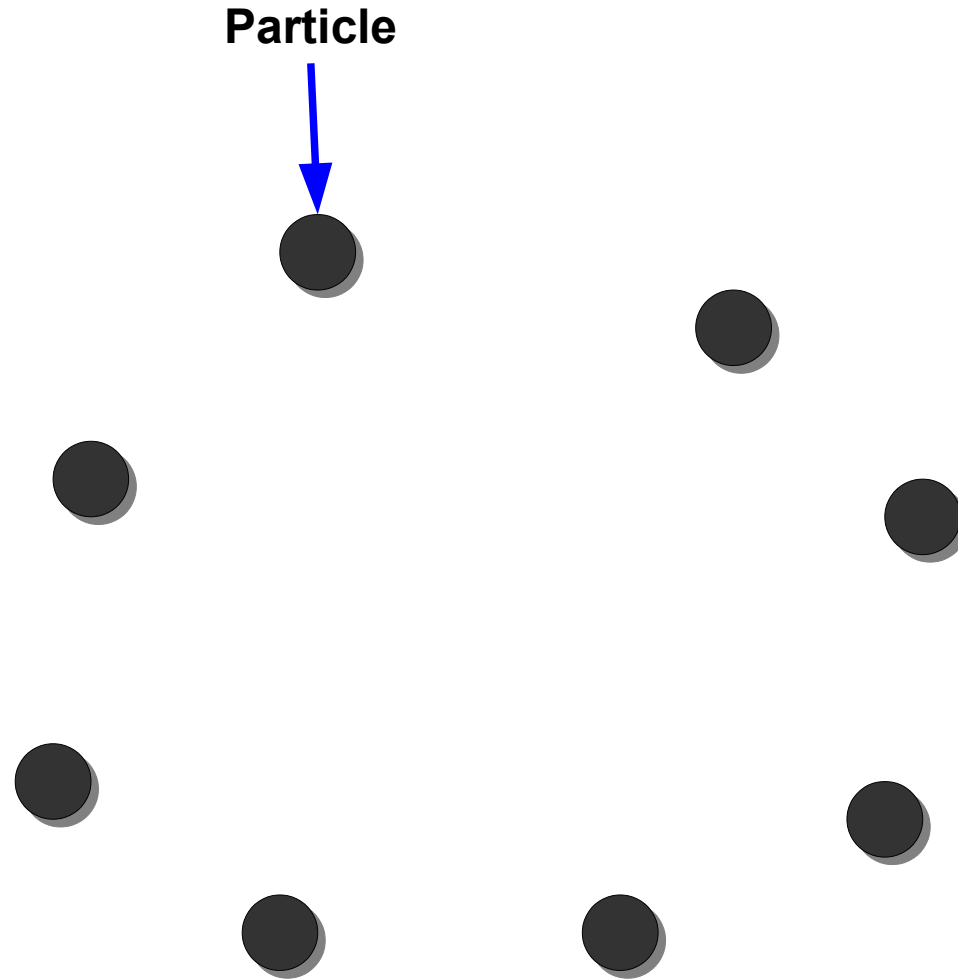


Multiparticle systems

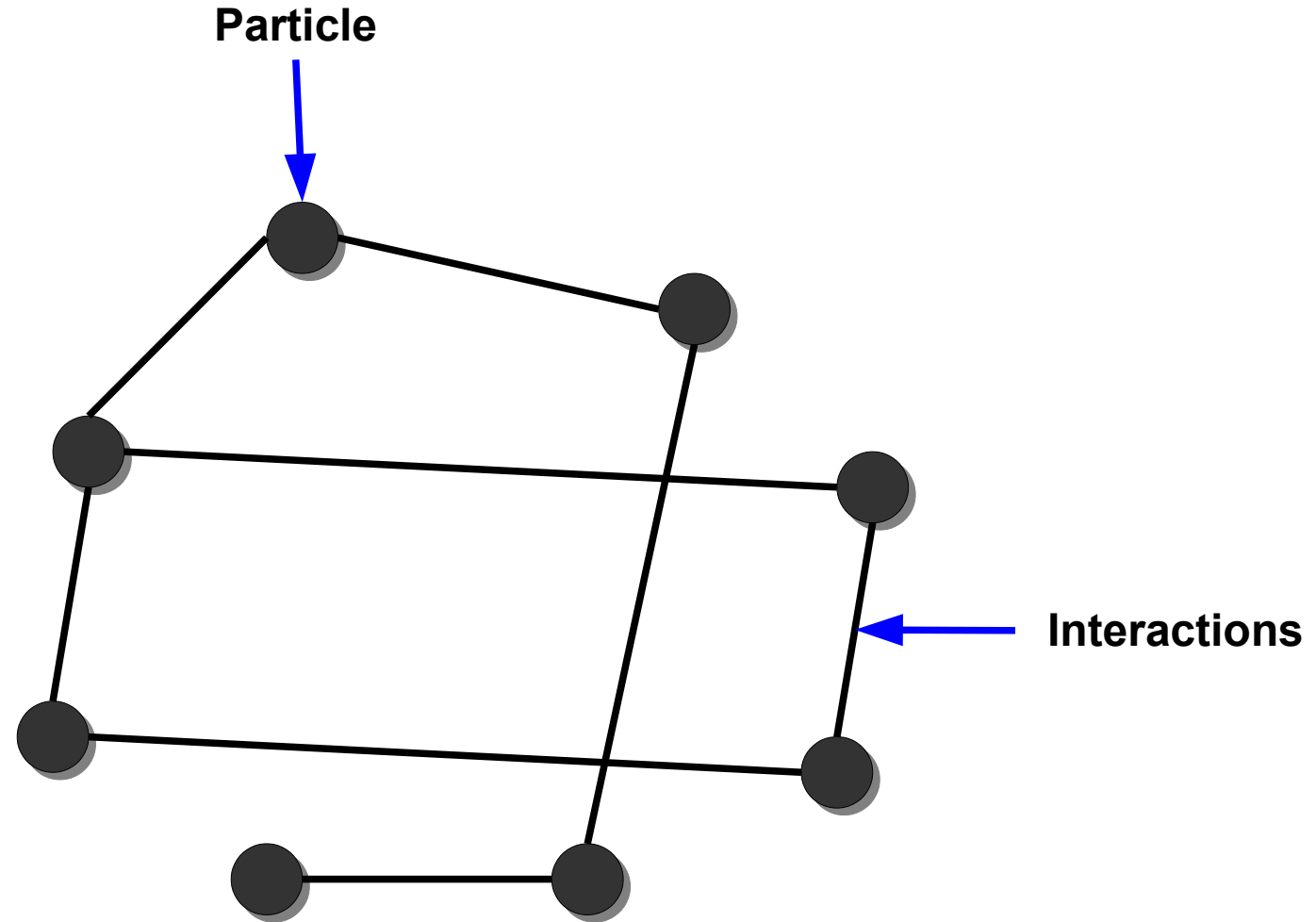
1

Concrete networks

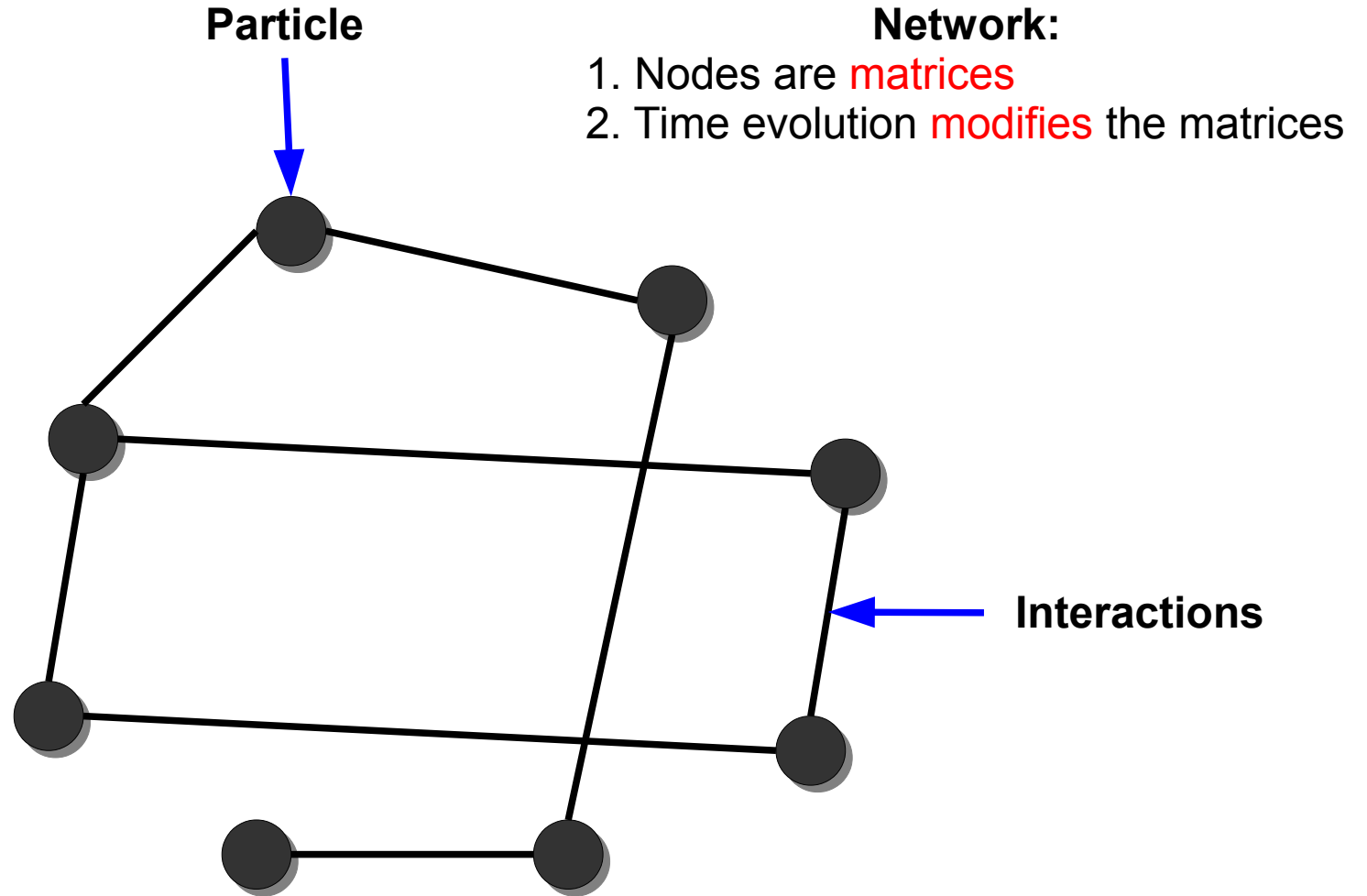
Multiparticle systems



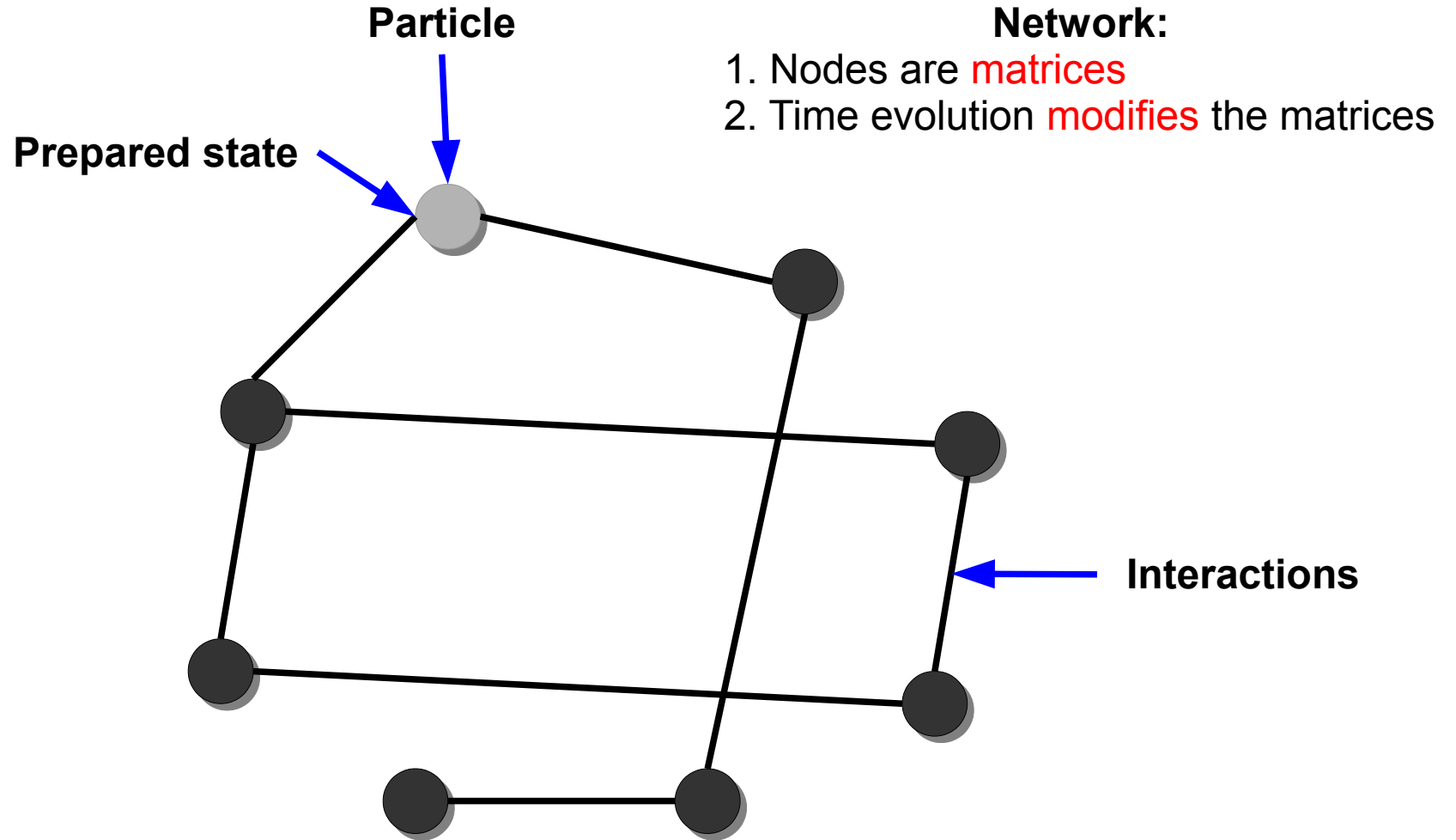
Multiparticle systems



Multiparticle systems



Multiparticle systems



Multiparticle systems

Particle

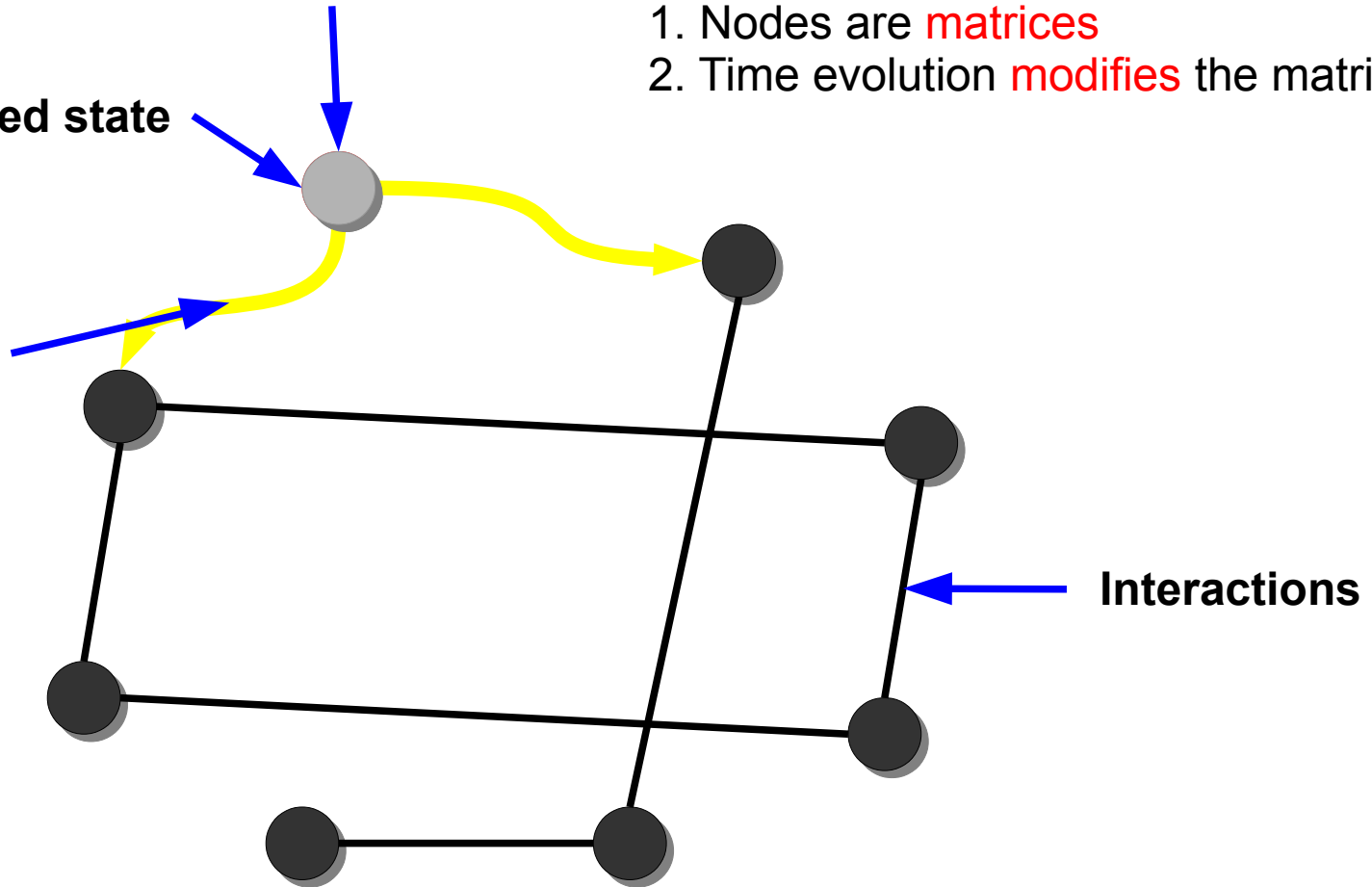
Network:

1. Nodes are **matrices**
2. Time evolution **modifies** the matrices

Prepared state

Diffusion:

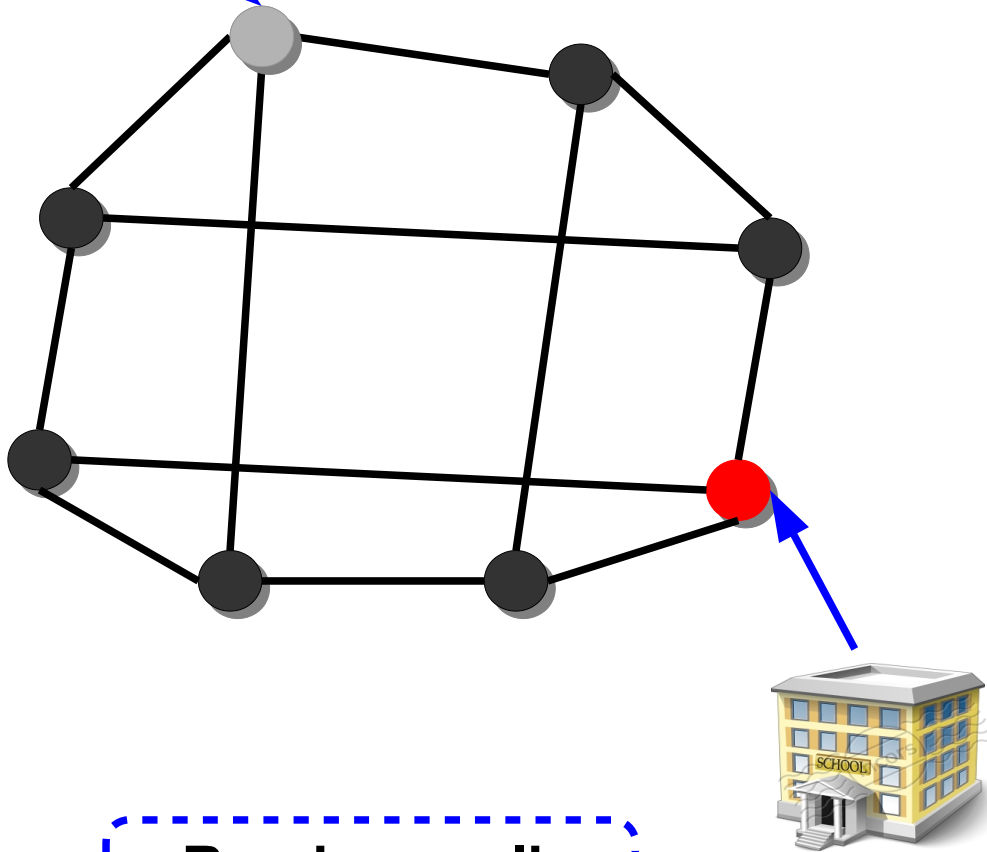
1. Generalized **random walk**
2. Not stochastic but **unitary** (*i.e.*, reversible)



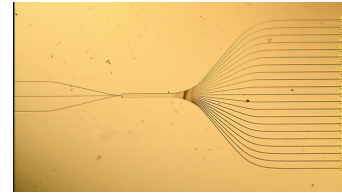
State transfer



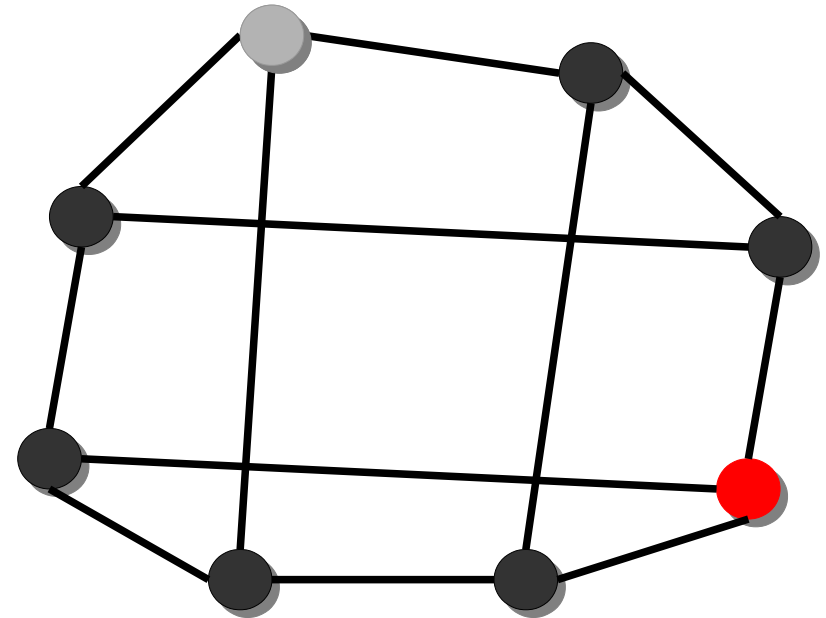
Dice



Random walk



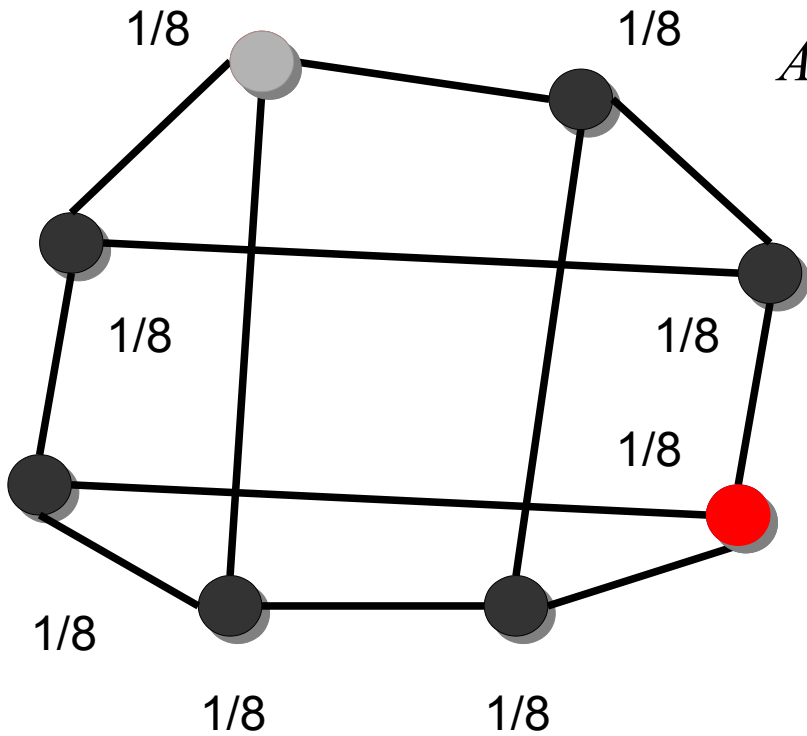
Optical waveguides



Quantum walk

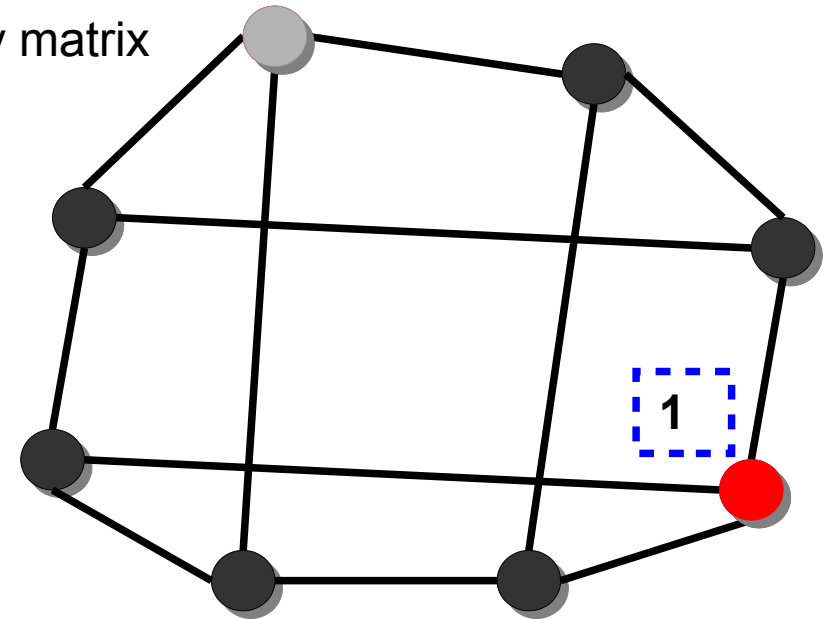
State transfer

$$A^t * v_0 = v_t$$



A is the adjacency matrix

$$\exp[A * i * t] v_0 = v_t$$



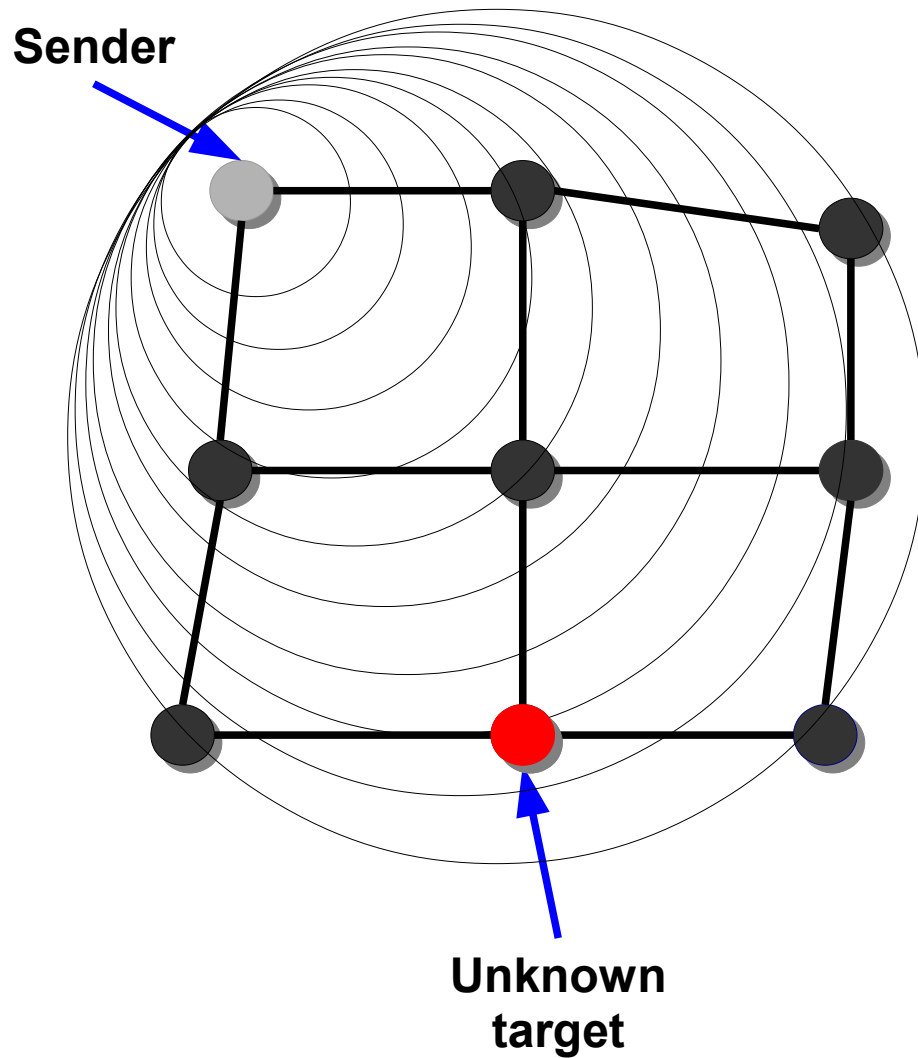
Random walk

Quantum walk

S. Bose, *Phys. Rev. Lett.* **91**, 207901 (2003)

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Wave communication

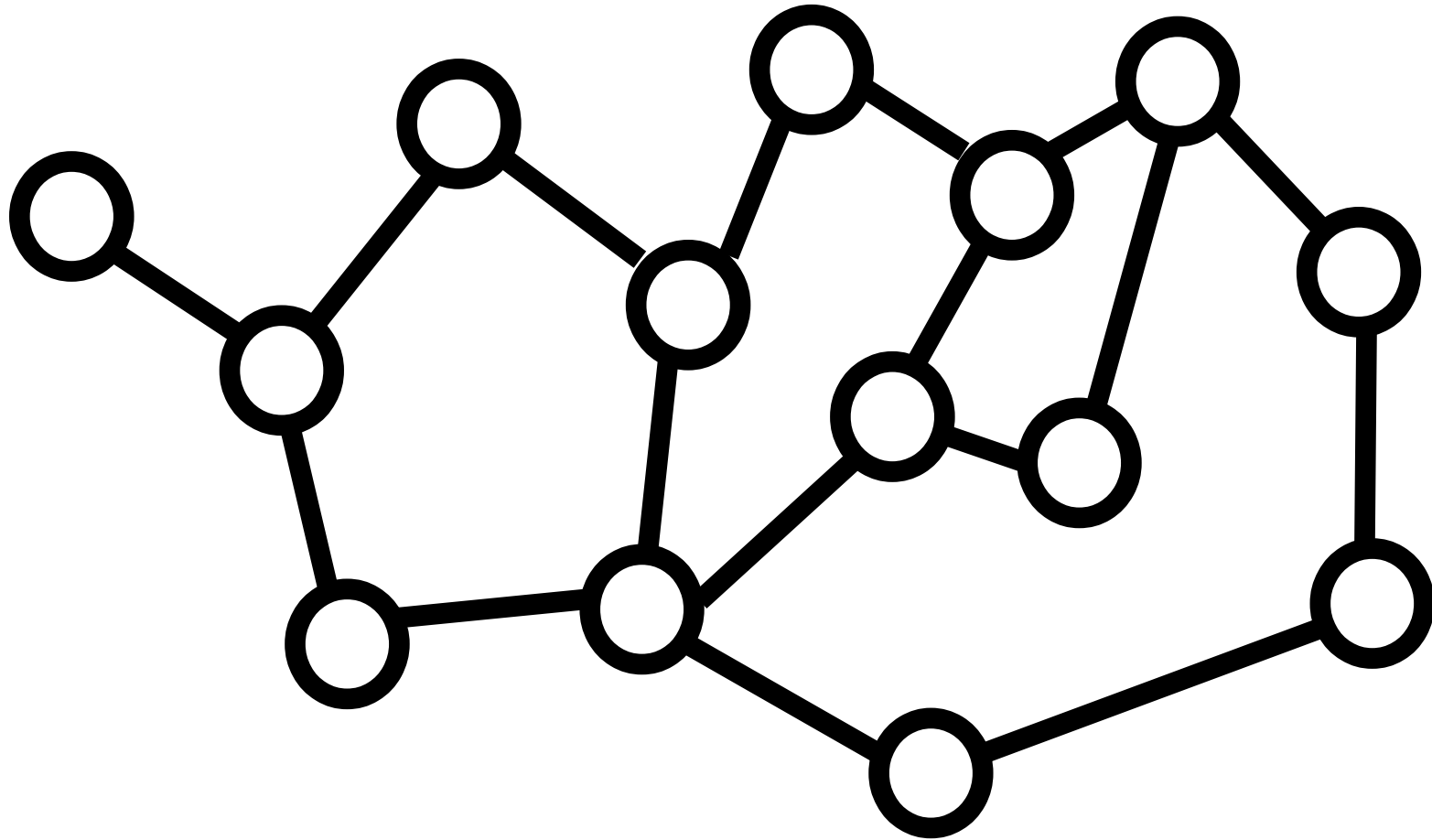


The signal **explores** the network but at a given time it is **only** at the target node

(Why? Interference effects depending on the structure of the network)

B. Hein, G. Tanner, *Phys. Rev. Lett.* **103**, 260501 (2009)

Control



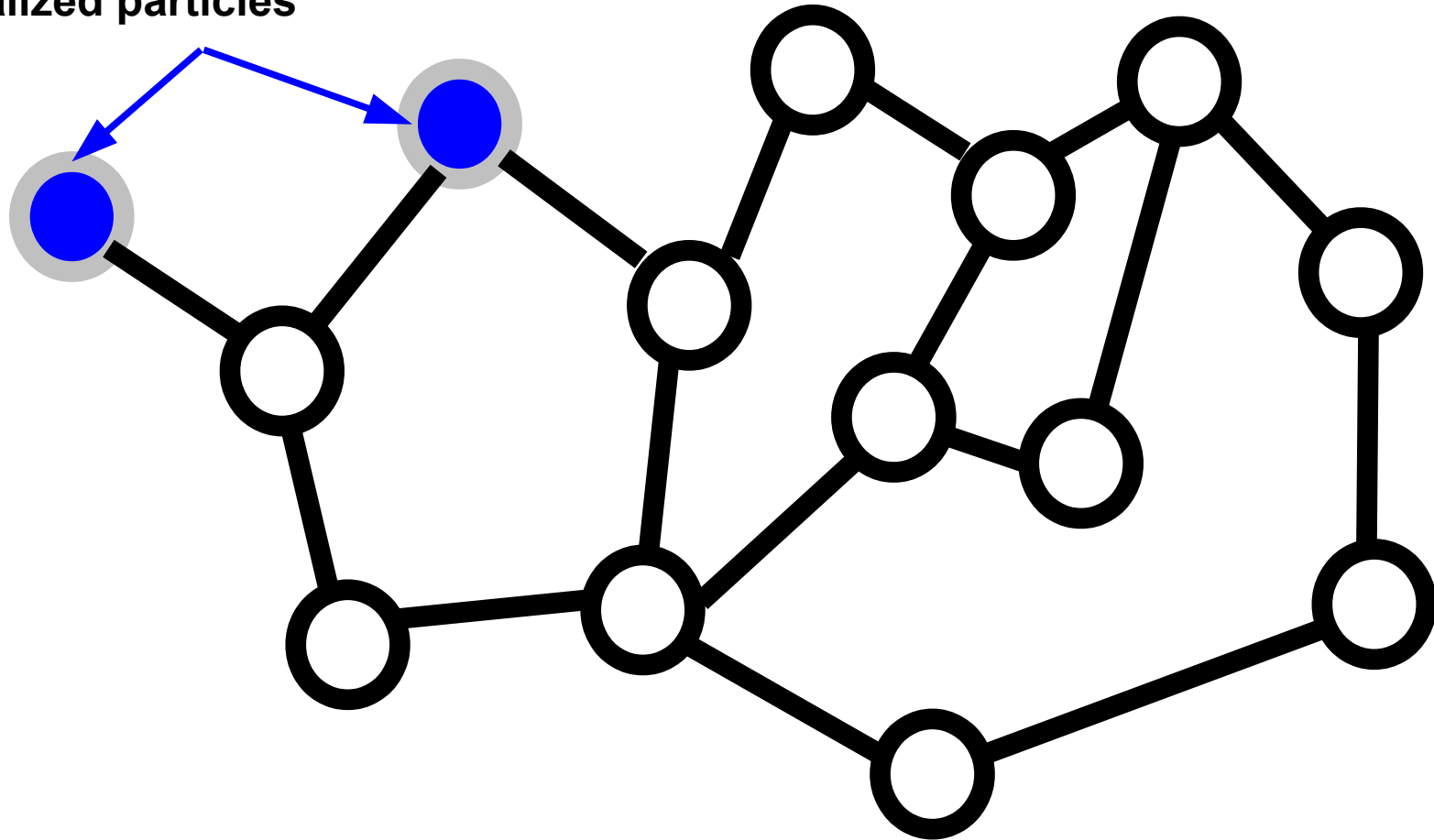
Goal: transform the whole system in a **desired state**

Task: act on the **minimum number** of particles

D. Burgarth, V. Giovannetti, *Phys. Rev. Lett.* **99**, 100501, (2007)

Control

Initialized particles



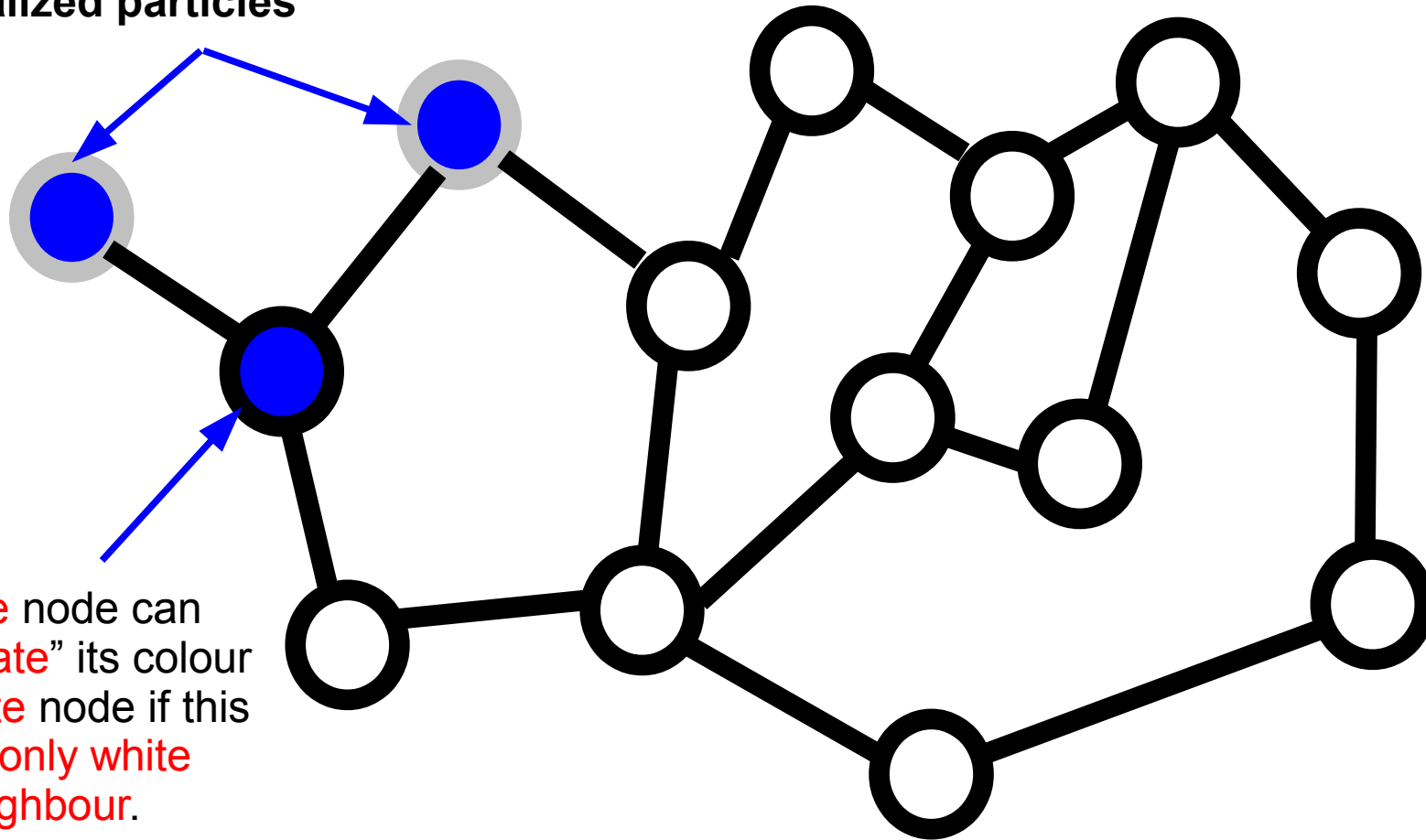
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Control

Initialized particles



A **blue** node can “**propagate**” its colour to a **white** node if this is its **only white neighbour**.

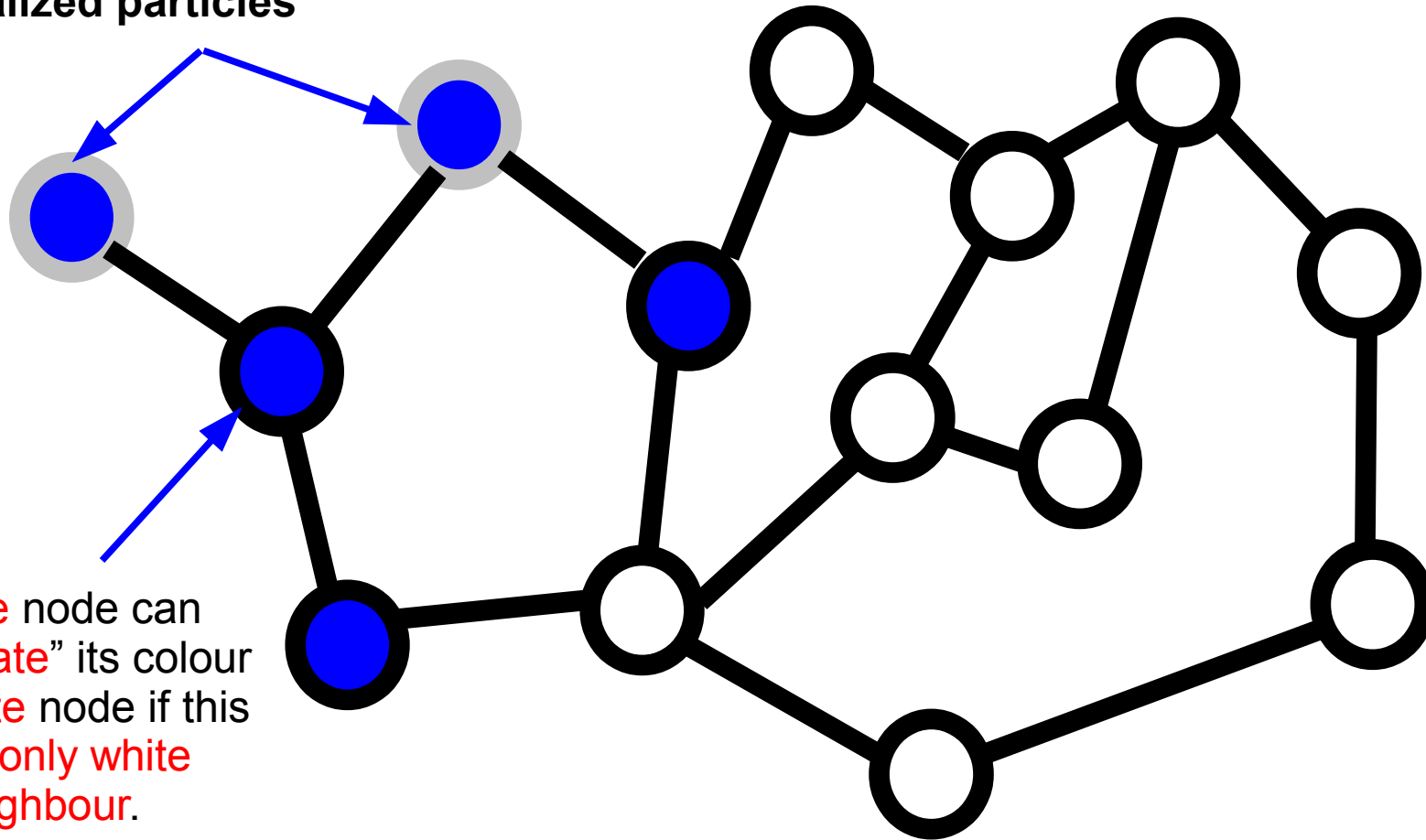
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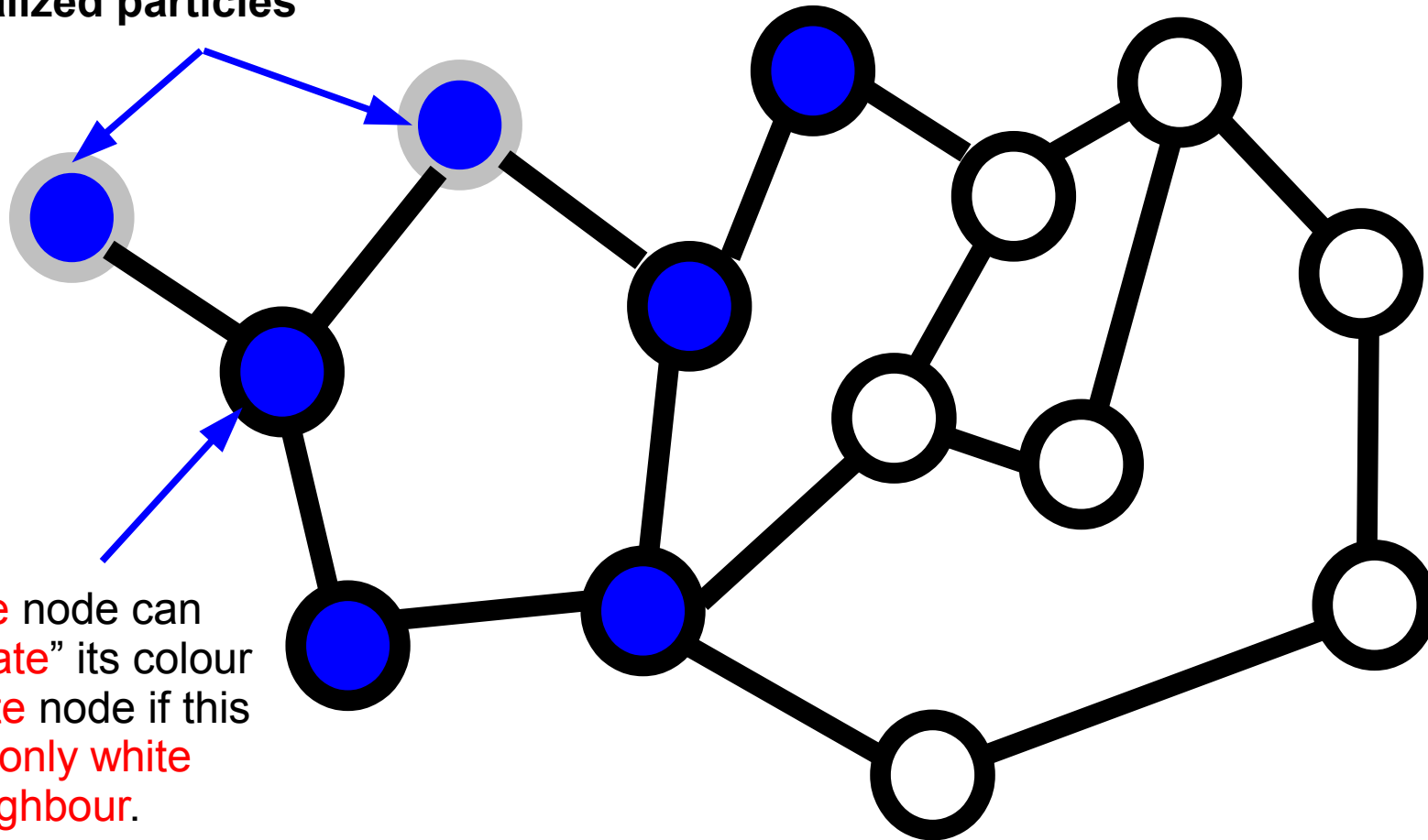
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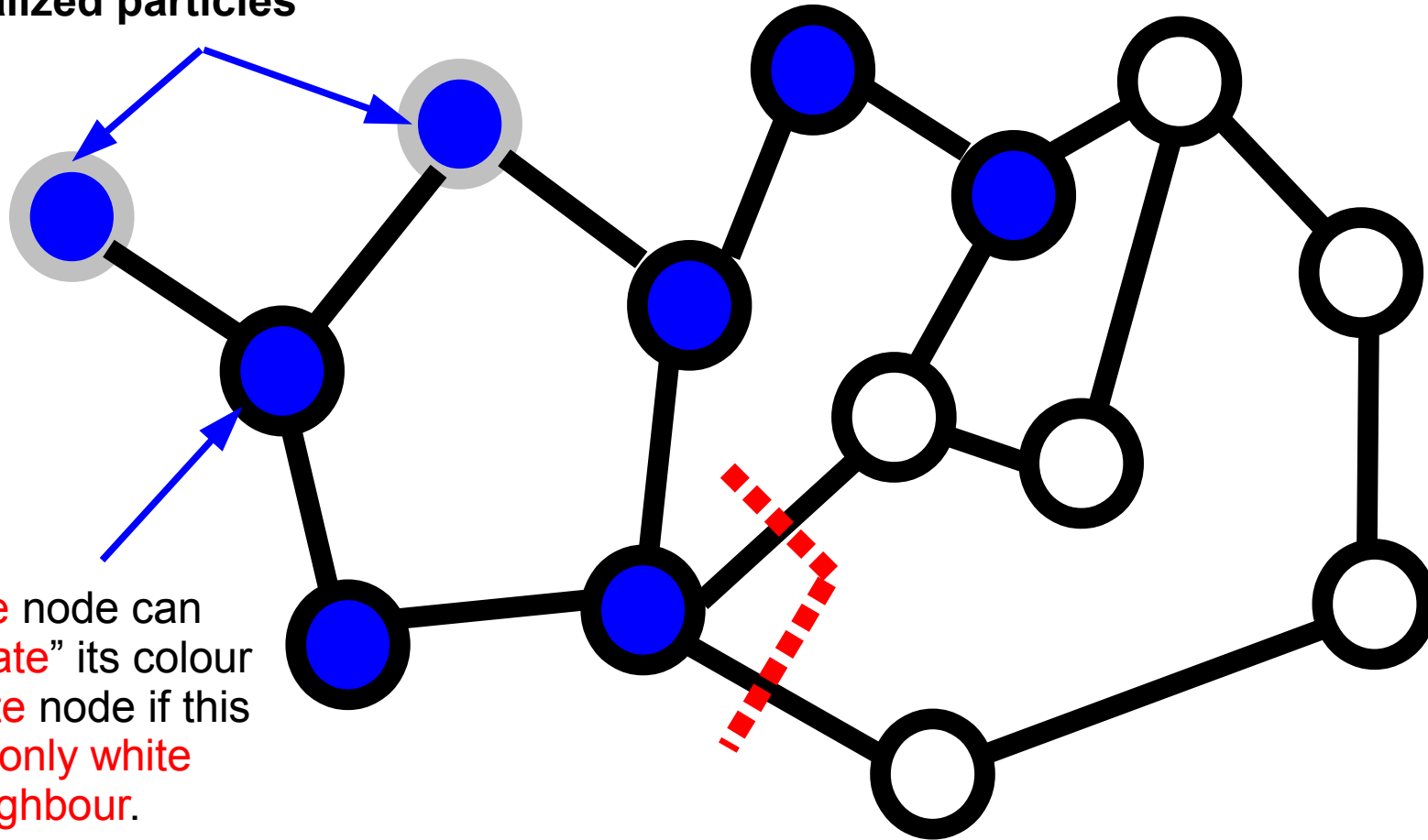


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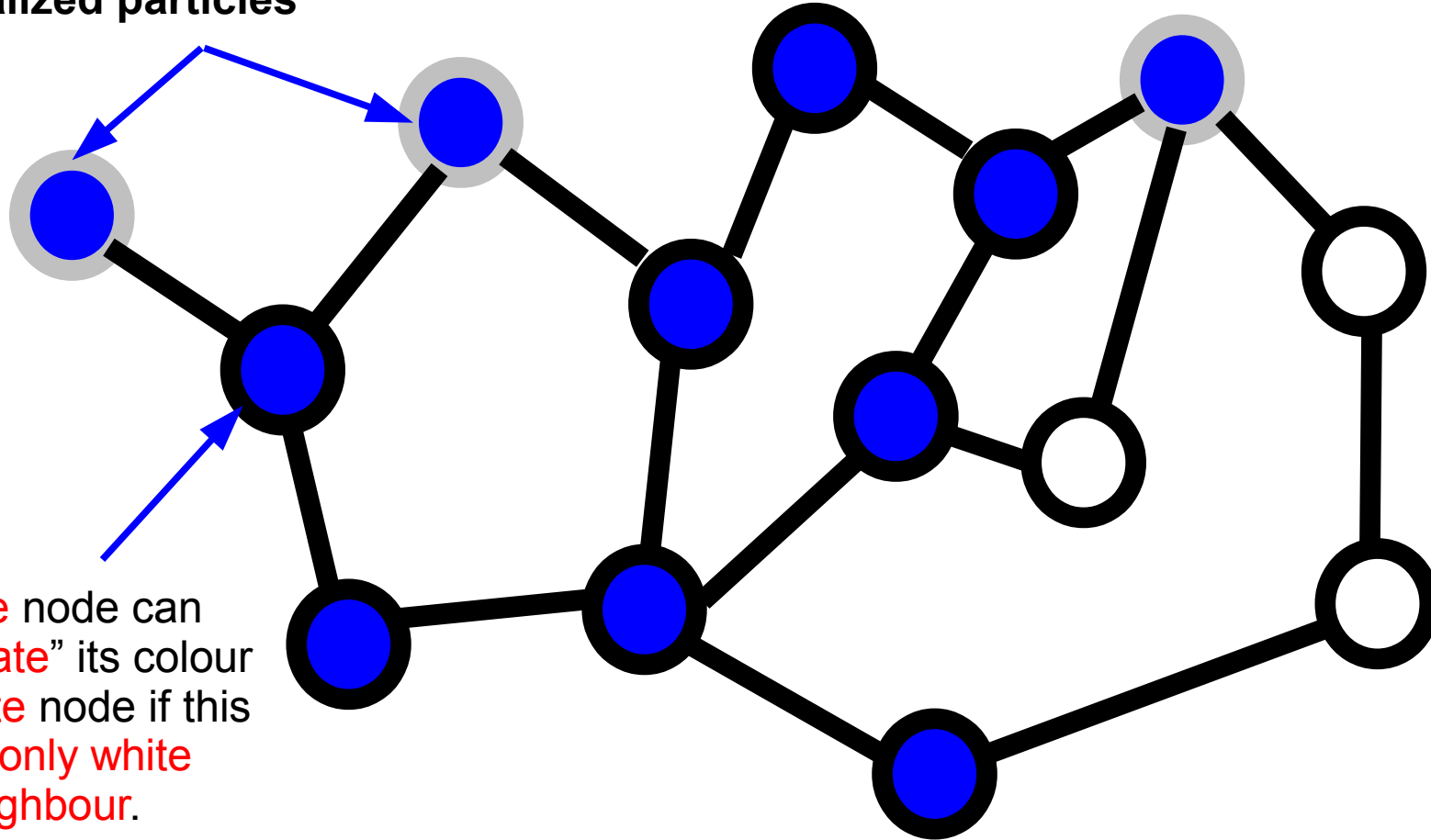
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Control

Initialized particles

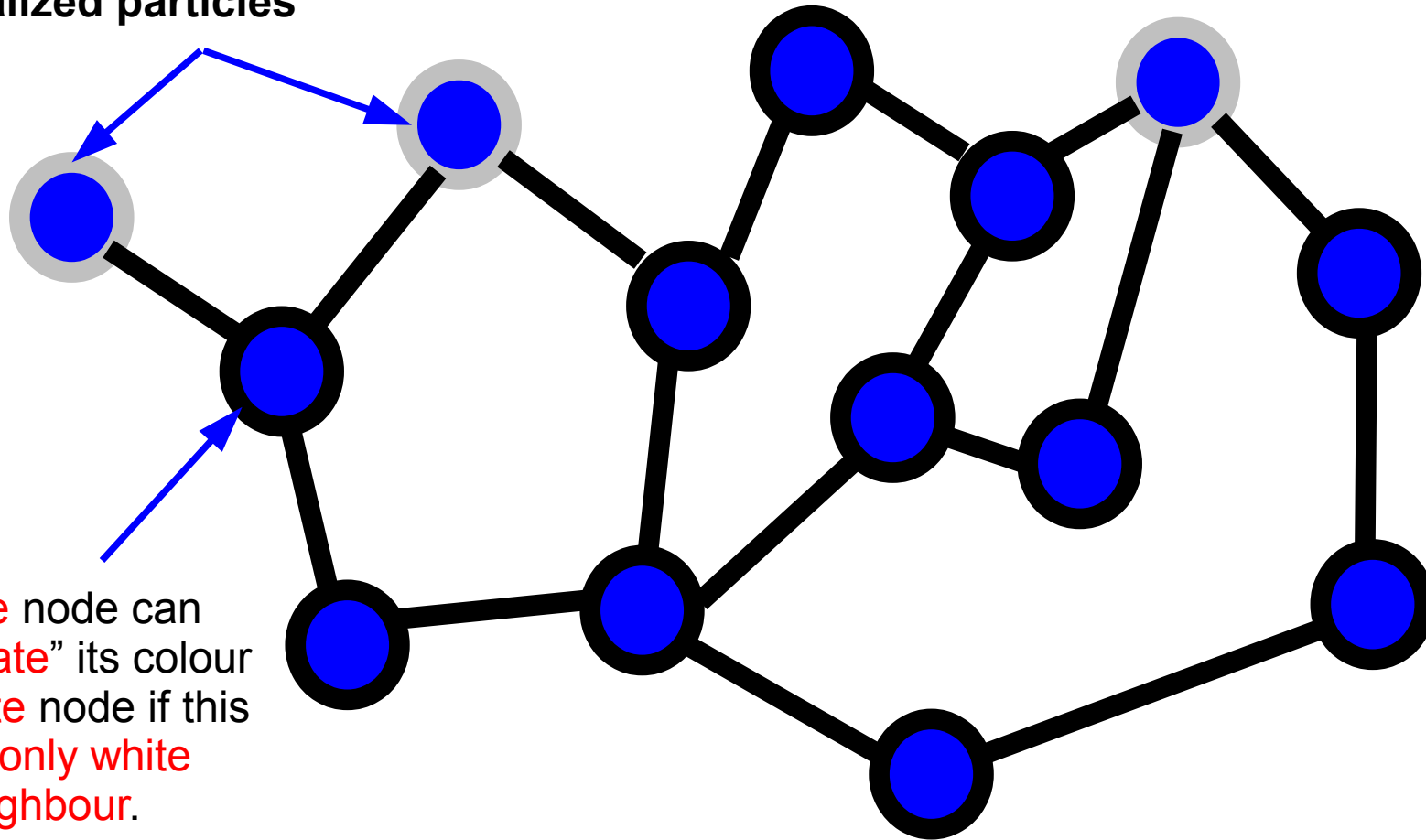


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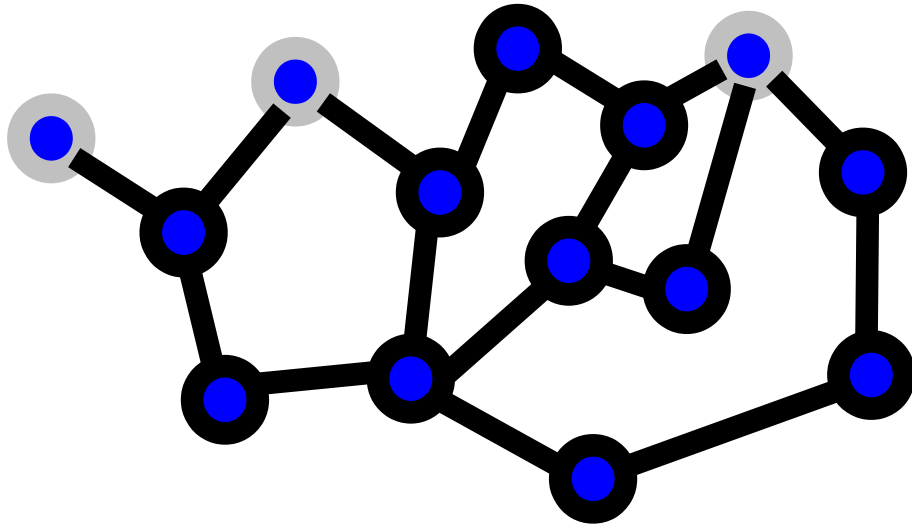


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Control



Punchline:

1. This game is related to **Kalman's Rank Condition** for controllability
2. NP-hard
3. Many variants

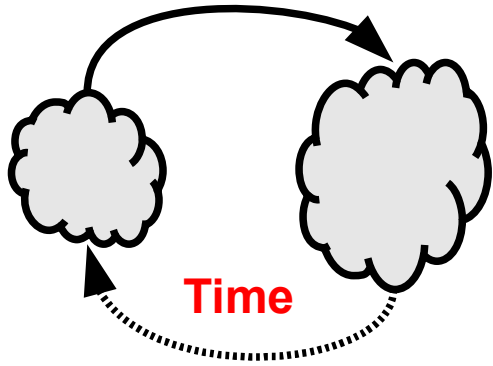
For the mathematical palate: the projection operator induced by the characteristic vector of the initially coloured vertices together with the adjacency matrix of the graph generate the set of all skew-symmetric matrices.

D. Burgarth, V. Giovannetti, *Phys. Rev. Lett.* **99**, 100501, (2007)

Noise

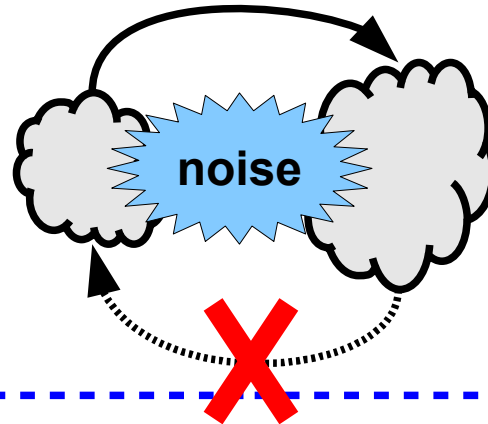
Dynamics is reversible
without noise

Time



Dynamics is irreversible
with noise

Time

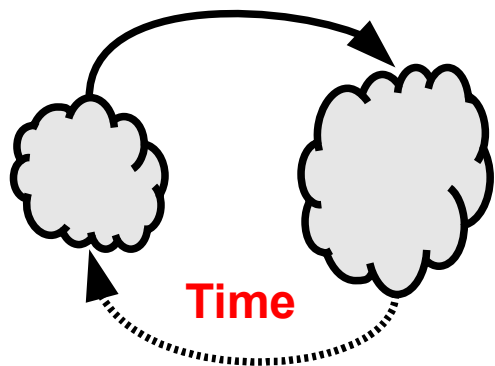


M. Mohseni, P. Rebentrost, S. Lloyd, A. Aspuru-Guzik,
J. Chem. Phys. **129**, 174106 (2008)

Noise

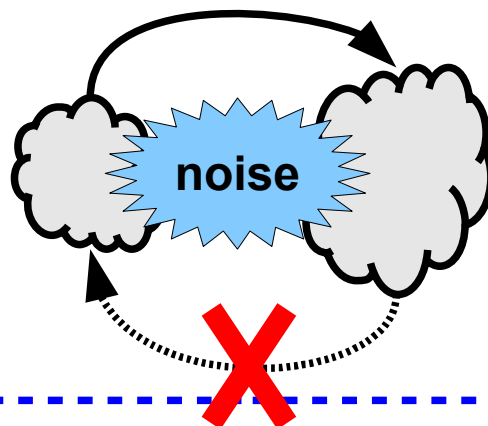
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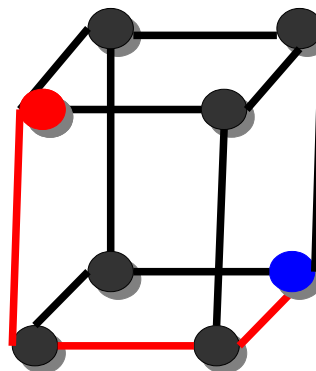
Time



Without noise:

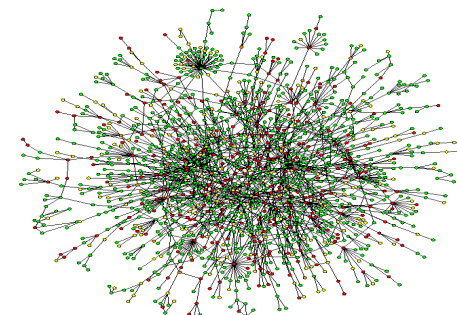
High symmetry:

Good



Low symmetry:

Bad

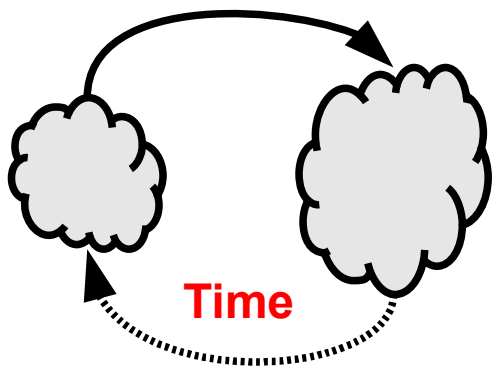


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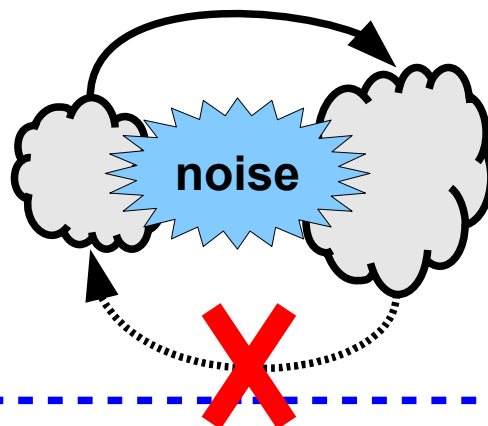
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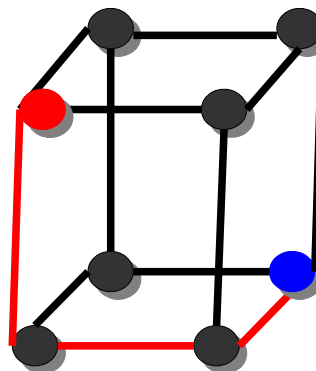
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Without noise:

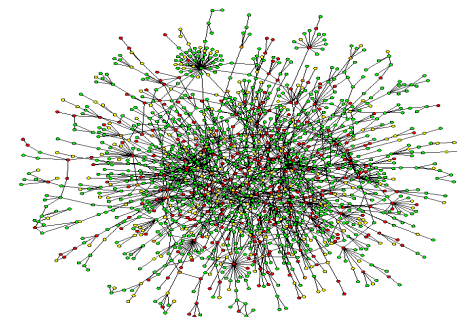
High symmetry:

Good



Low symmetry:

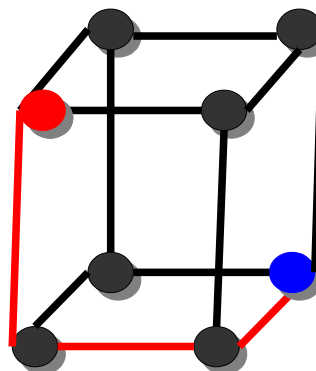
Bad



With noise:

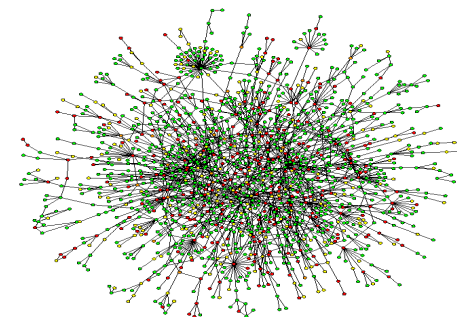
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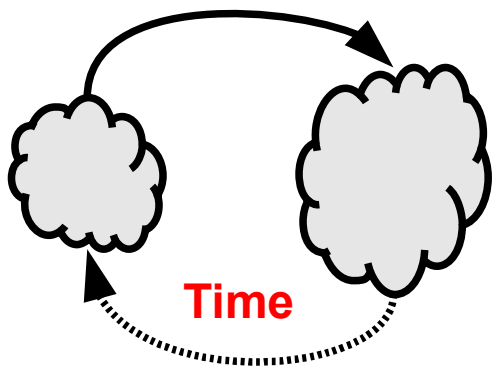


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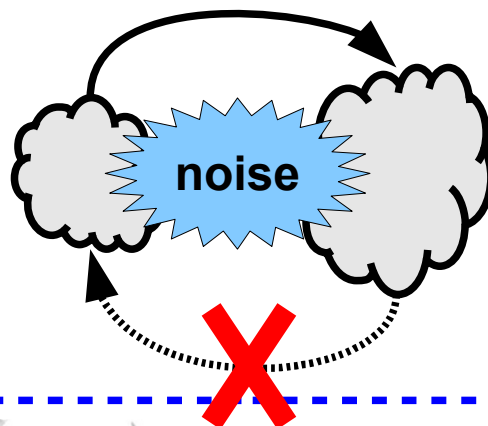
Dynamics is reversible
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Time



Dynamics is irreversible
with noise

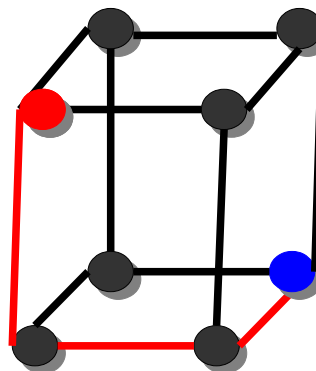
Time



Without noise:

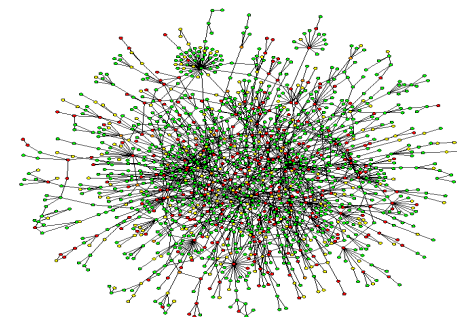
High symmetry:

Good

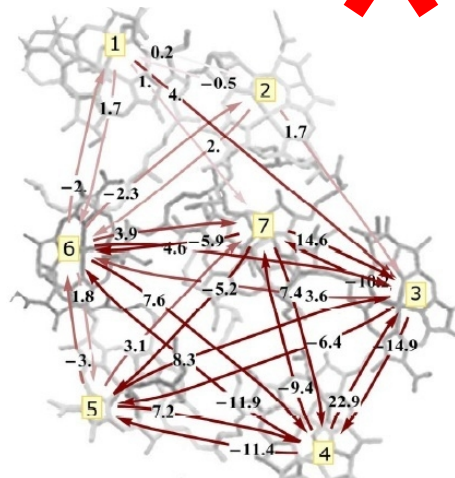


Low symmetry:

Bad



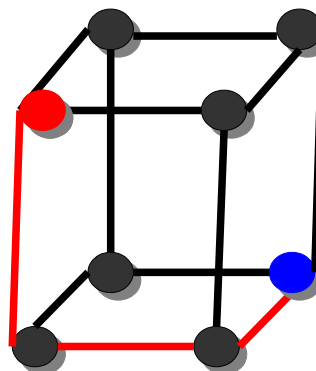
Multichromophoric
energy transfer



With noise:

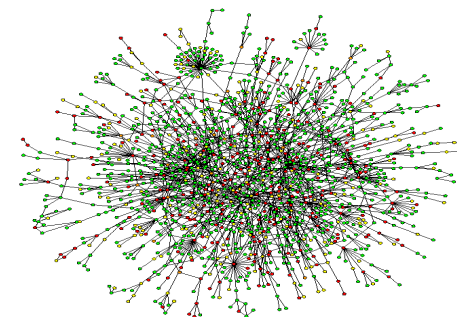
High symmetry:

Bad??



Low symmetry:

Good??



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Summary

1

News:

1. A new paradigm for **information transfer** in networks
2. New methods to **explore** networks
3. New **phenomena** occurring on networks
4. New network-theoretic **parameters**
5. A way to **encode** information in nodes and links

Problems:

1. What is the **role of network structure**?
2. What about **classifying** networks according to their “quantum” properties?
3. What are the best networks for **optimal energy/information transfer**?

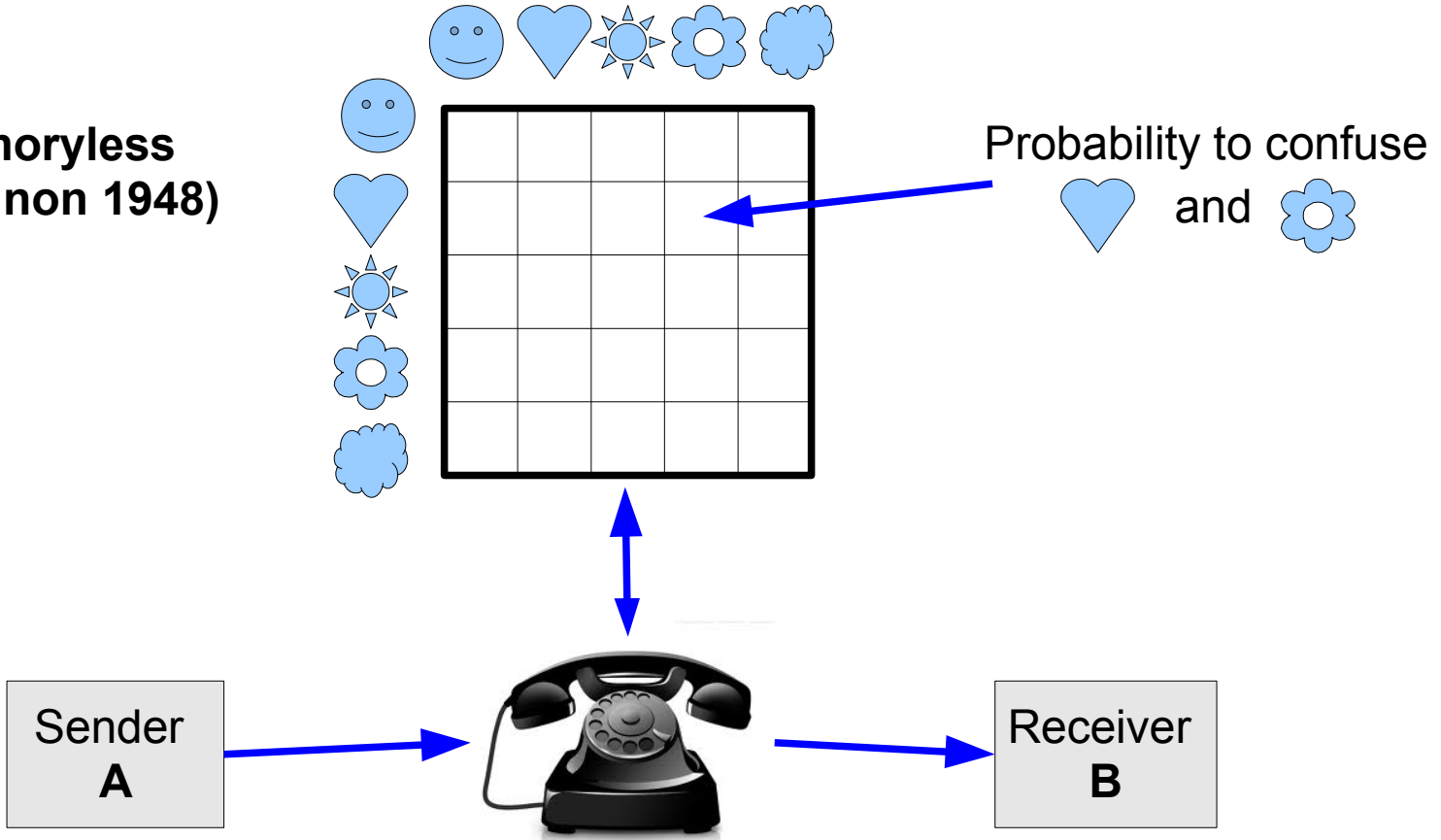
Channels

2

Abstract networks

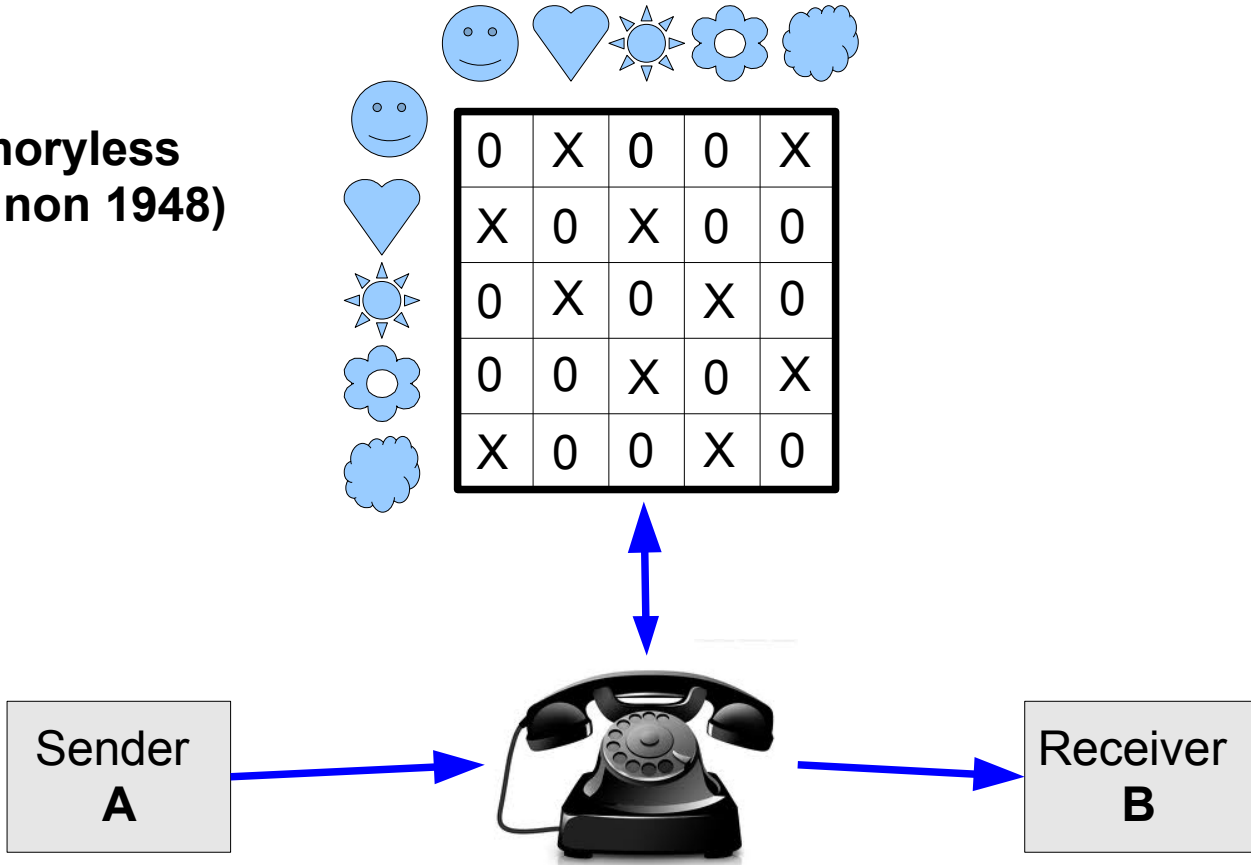
Channels

Discrete memoryless Channel (Shannon 1948)



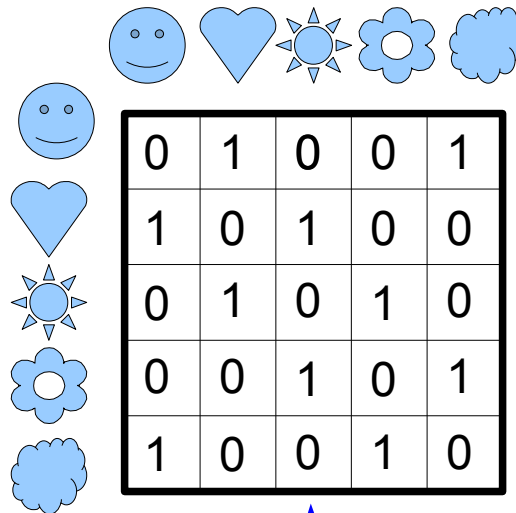
Channels

Discrete memoryless Channel (Shannon 1948)



Zero-error communication

Zero-error communication
(Shannon 1957)

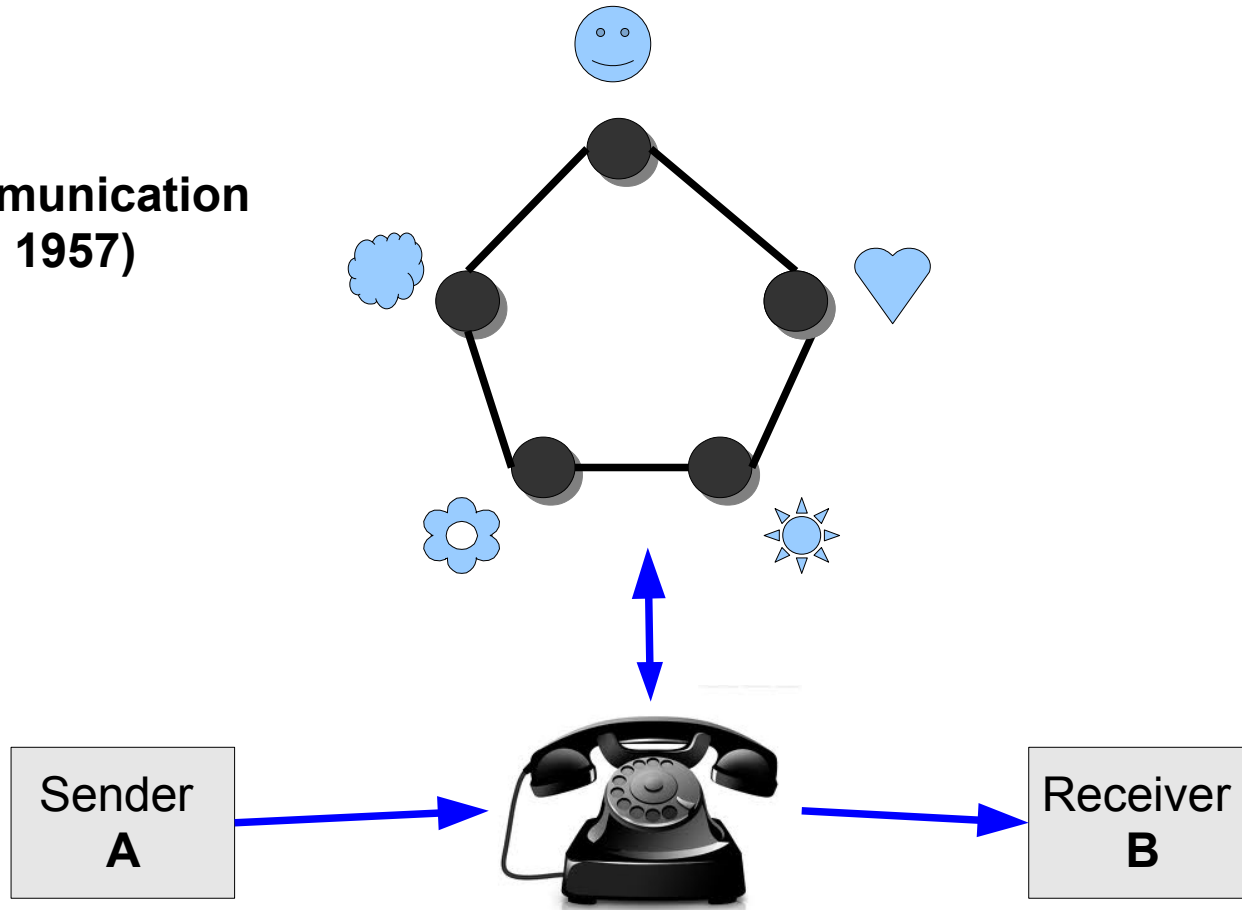


If we disregard **how much** the symbols are confusable...



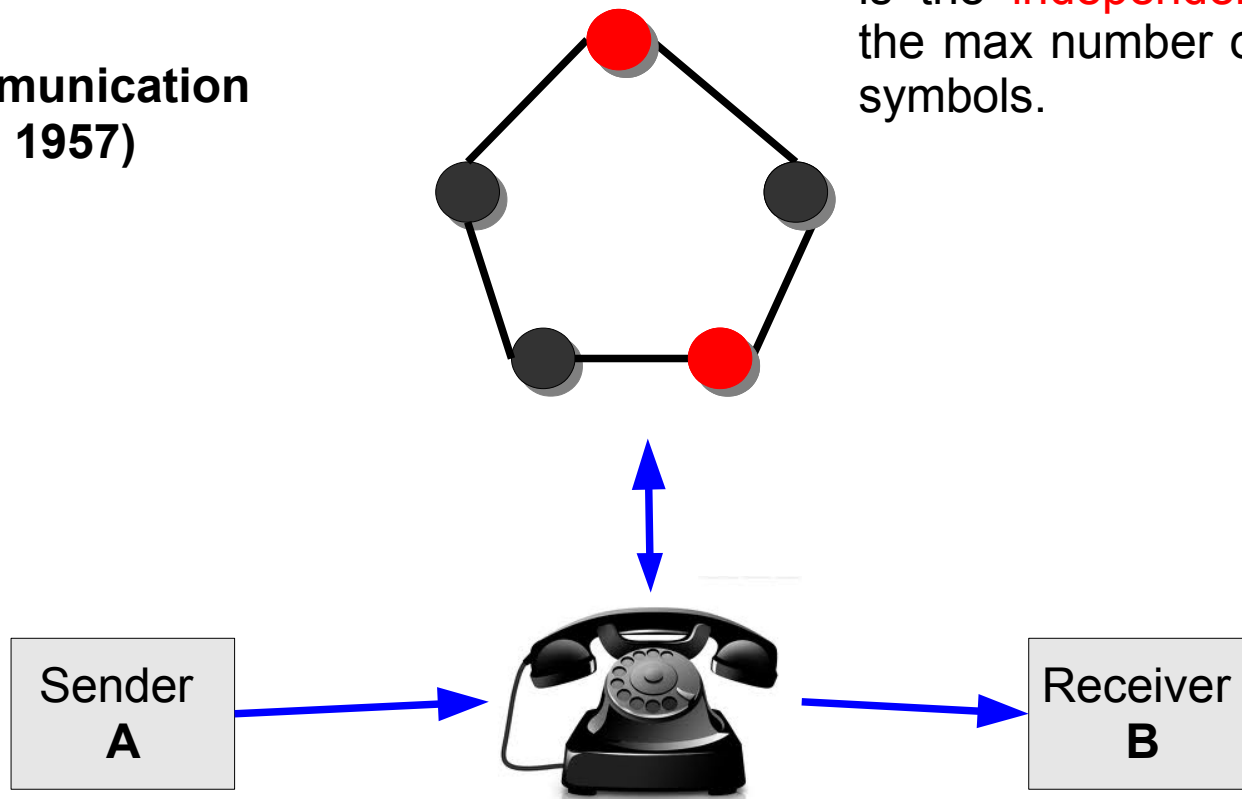
Zero-error communication

Zero-error communication
(Shannon 1957)



Zero-error communication

Zero-error communication
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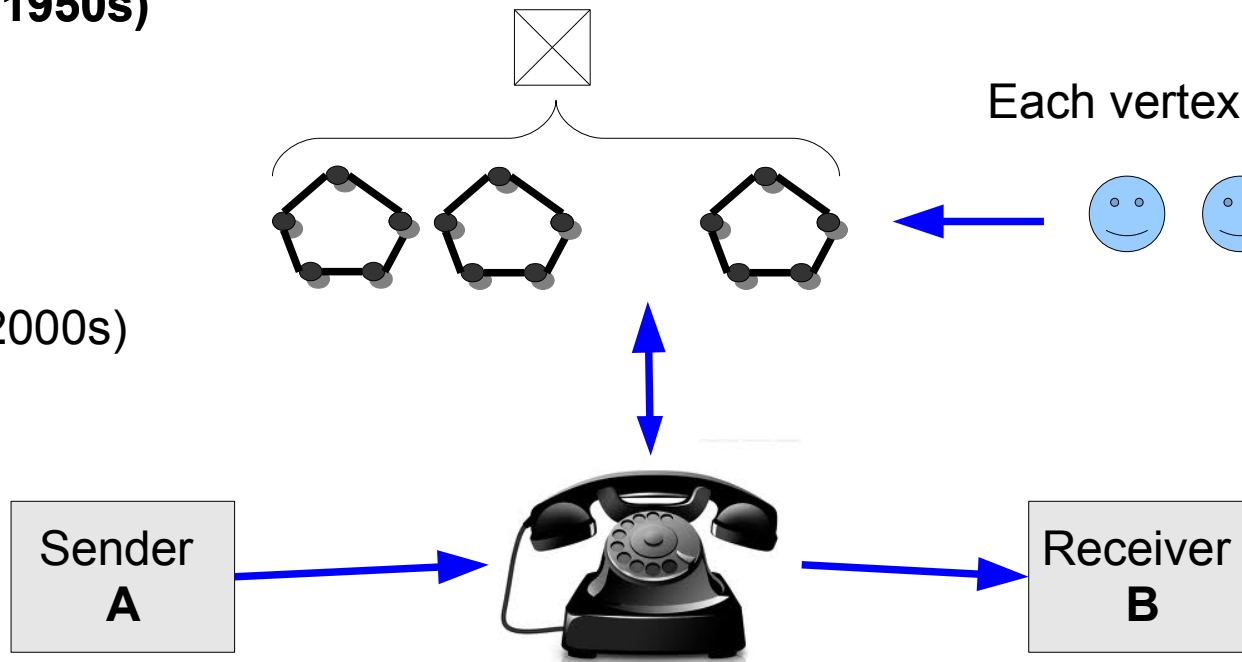


The **single-shot zero-error capacity** is the **independence number**, i.e., the max number of non-confusable symbols.

Shannon capacity

Zero-error communication (Shannon 1950s)

Berge (1970s)
Lovász (1978)
Haemers (1979)
Alon (1990s)
Alon-Lubetsky (2000s)



Shannon capacity:
This is the **max independence number** of an infinite series of strong graph products (normalized).

Lovász number

Zero-error communication (Shannon 1950s)

Berge (1970s)
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Alon-Lubetsky (2000s)

1	X	1	1	X
X	1	X	1	1
1	X	1	X	1
1	1	X	1	X
X	1	1	X	1



Lovász number:

The Shannon capacity is not even known to be **computable**, but it is **upper bounded** by the largest eigenvalue of symmetric matrices of this form, minimized over their set.

Great conceptual leap!
It keeps into account **any possible weight** on the edges.

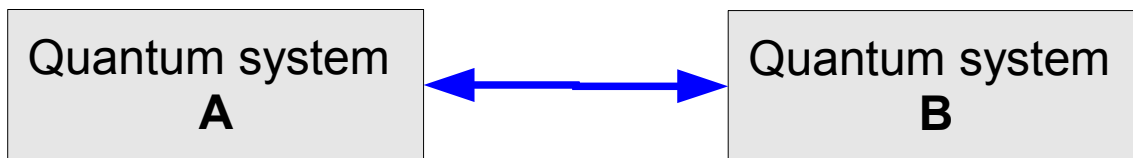
Generalizations of graphs

Operator system (classical case):

$$S = \{T : \forall \{x, y\} \notin E \quad xTy^T = 0\}$$



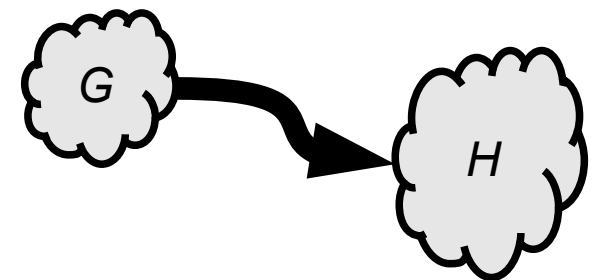
Shared quantum resources



With quantum resources:

1. The **Shannon capacity can increase** (there are examples)!
2. We define **new** graph-theoretic quantities (e.g., min ranks).
3. We **generalize** graphs and lift the combinatorics to operator theory.

Continuous
“deformation”



Summary

2

News:

1. A generalized paradigm for **zero-error communication**
2. (Again) New network-theoretic **parameters**
3. A larger **information theory** related to networks
4. New **mathematical tools** from operator theory

Problems:

1. (Again) What is the **role of network structure**?
2. (Again) What about **classifying** networks according to their new information theoretic properties?
3. Can we define **inherently quantum properties** of networks (e.g., for the ones for which the quantum-resources-assisted Shannon capacity increases)?

Mathematical representations

3

**Even more abstract networks
(examples)**

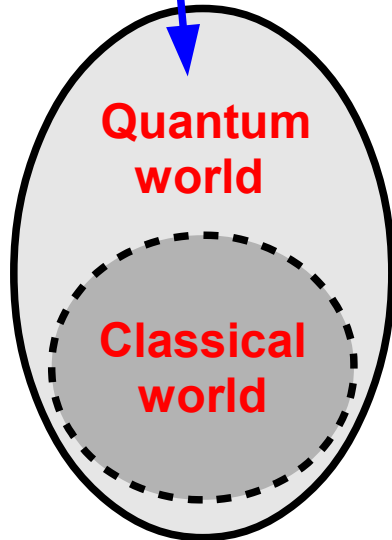
Mathematical representations

Space as a time-dependent graph

Graph Laplacians are quantum states

Unitary matrices aid to hear graphs

Everything classical is also quantum

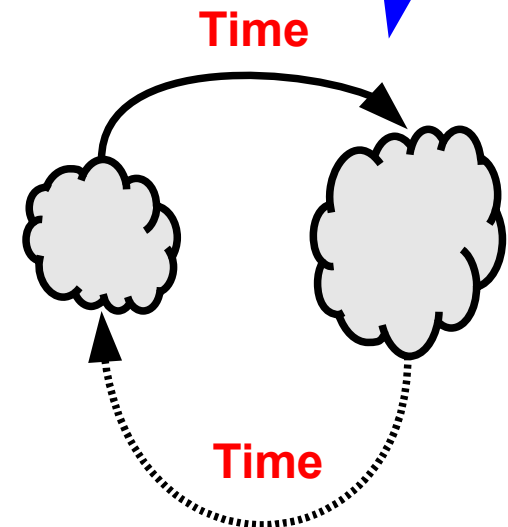


Mathematical axioms

Physical states are matrices generalizing probability distributions

Composite systems need a tensor product

Dynamics is reversible



Laplacians are quantum states

Laplacian:

$$L(G) = \Delta(G) - A(G)$$

Degree matrix Adjacency matrix

$$[\Delta]_{i,j} = d(i) \delta_{ij}$$

Laplacians are **symmetric**;
all the eigenvalues are **nonnegative**

$$\rho(G) = \frac{1}{\text{Tr}(\Delta)} L(G)$$

This is a **density matrix**
(i.e., a quantum state)

$$\rho(G) = \frac{1}{\text{Tr}(\Delta)} \sum_{\{i,j\} \in E} \frac{1}{2} ([e_i] - [e_j])$$

Mixture of pure state (projectors)

$$\Psi(G) = \sum_{\{i,j\} \in E} f_{ij} (e_i - e_j) \otimes e_{ij} \in H_V \otimes H_E$$

Purification

$$S(G) = - \sum_i \lambda_i \log \lambda_i$$

Von Neumann Entropy:

It is the measure of
“**entanglement**” between “vertices
and edges”.

S. L. Braunstein, S. Ghosh, S. Severini, *Ann. Comb.*, **10**:3, 2006

Unitary matrices aid to hear graphs

Graph isomorphism:

$$A(G) = P A(H) P^T$$

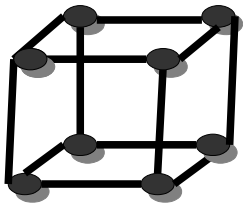
$$G \simeq H$$

Permutation matrix

$$G \simeq H \Rightarrow Sp(G) = Sp(H)$$

Spectrum

“Can one hear the shape of a drum?”
was posed by Marc Kac (1966)



Not always...

$$\forall (i, j), (k, l) \in D(G)$$

Biorientation

$$[U(G)]_{(i,j),(k,l)} = 2/d(j) - \delta_{il}, j = k; 0$$

Grover matrix (it's unitary)

Algorithm:

$$[X(G, p)]_{x,y} = 1 \Leftrightarrow [U^p(G)]_{i,j} > 0$$

$$[X(G, p)]_{x,y} = 0 \Leftrightarrow [U^p(G)]_{i,j} \leq 0$$

$$G \simeq H \Leftrightarrow Sp(X(G, 3)) \neq Sp(X(H, 3))$$

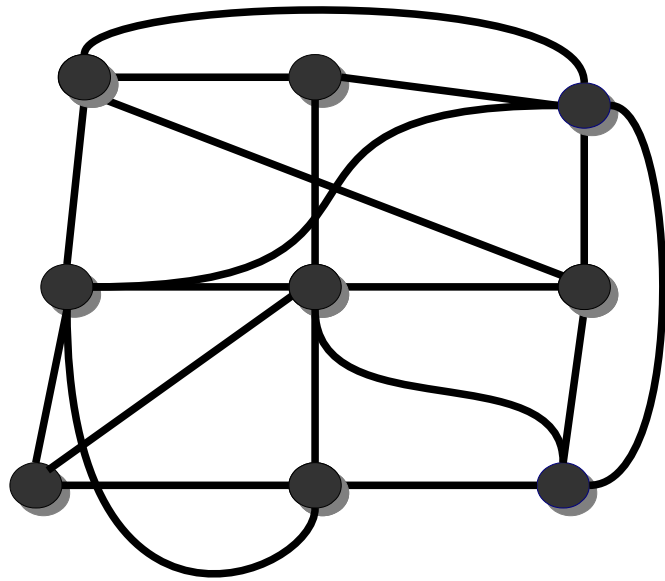
For all regular graphs up to 13 vertices

Conjectured to hold for all strongly regular graphs (tested for up to 64 vertices)

D. Emms, E. Hancock, S. Severini, R. Wilson, *Pattern Recognition* **42**(9): (2009)

Space as a time-dependent graph

Wheeler's geometrogenesis

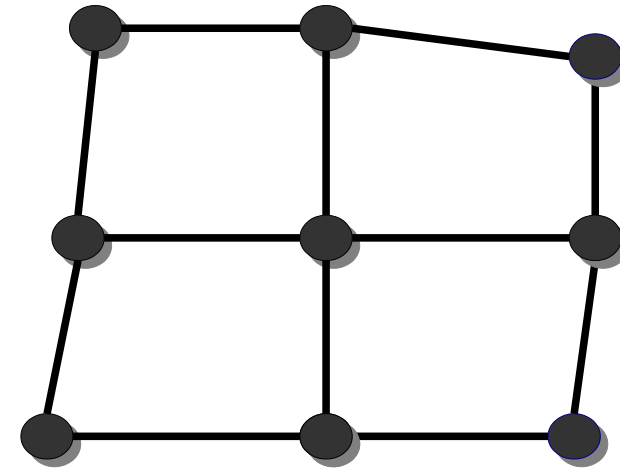


The early universe was **hot**:
no geometry

Hamiltonian



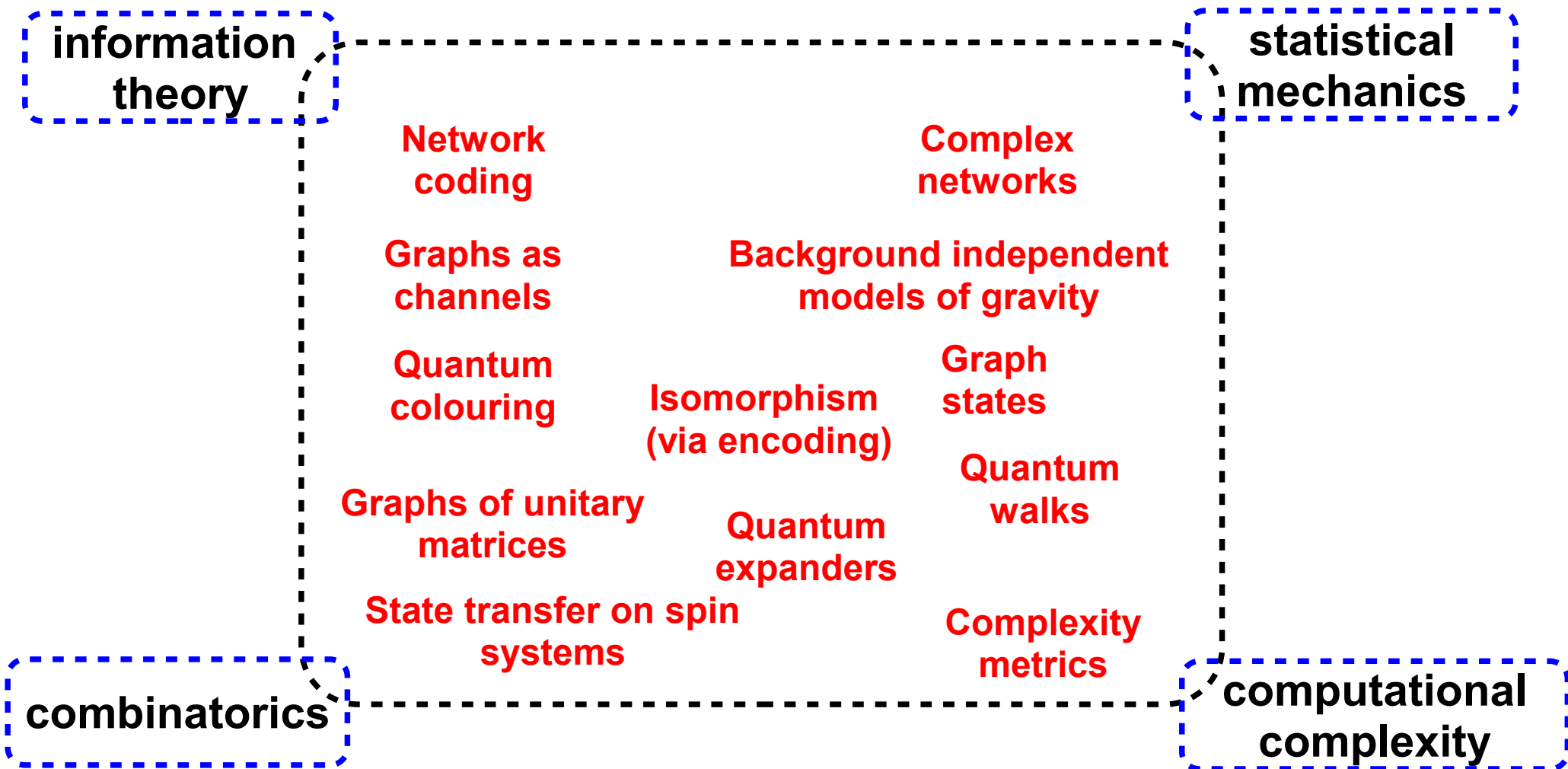
Conservation



Later on, at **lower temperature**:
geometry

T. Konopka, F. Markopoulou, S. Severini, *Phys.Rev. D* 77:104029, (2008)

Networks & quanta



A new conference in 2013?

Quantum Information and Graph Theory:
emerging connections, *Perimeter Institute for Th. Phys.*, 2008